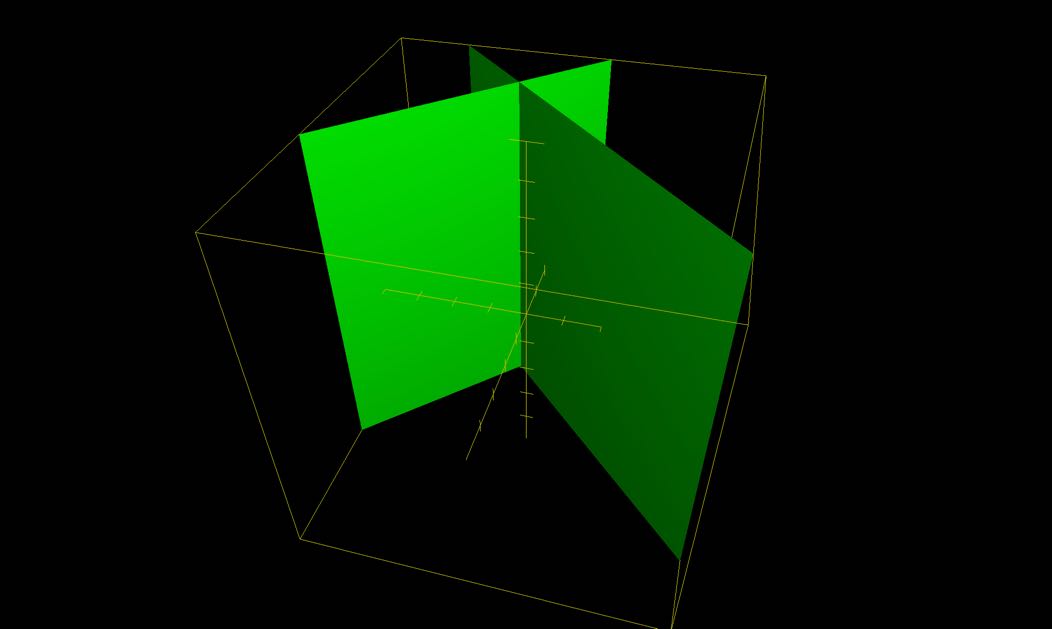
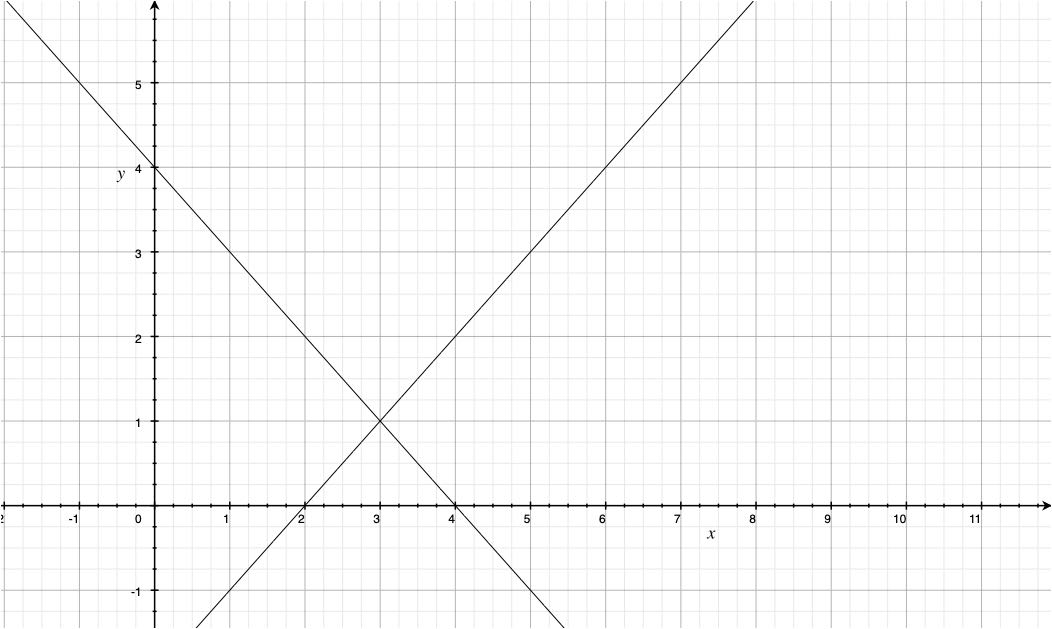
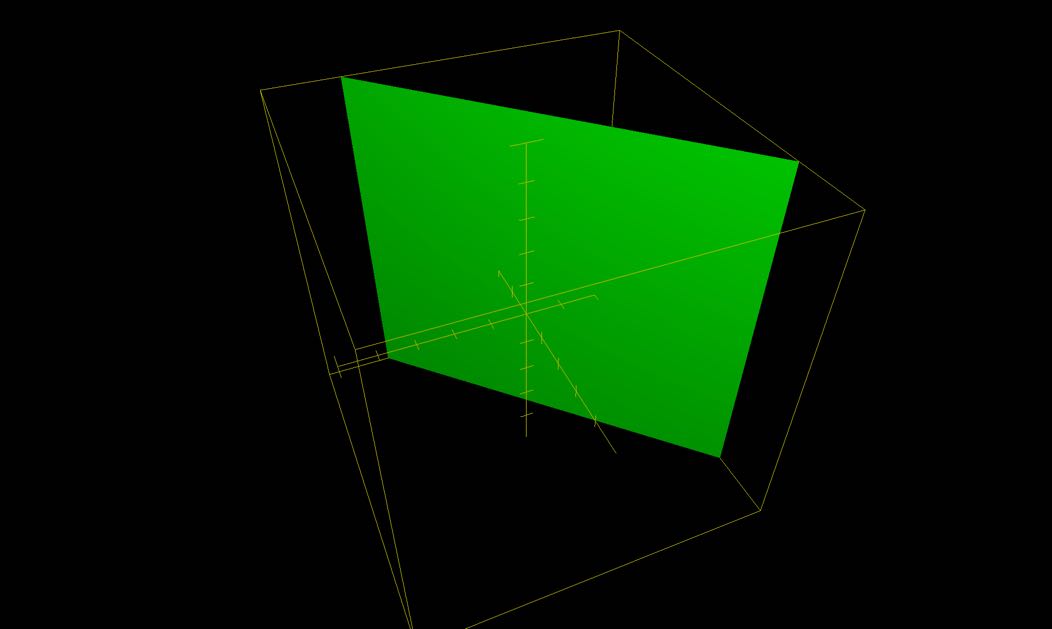
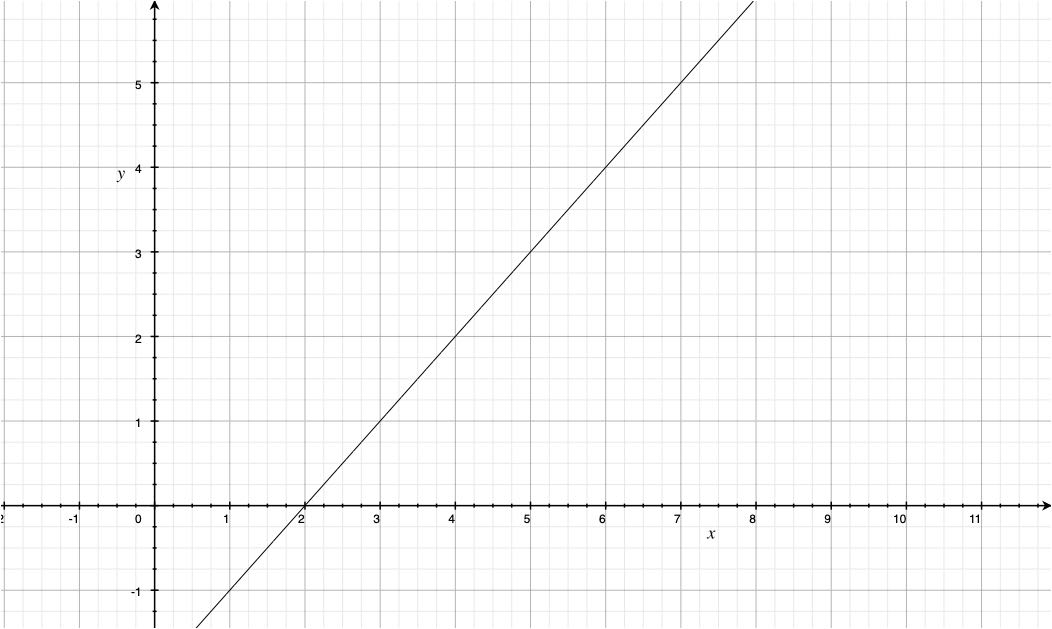
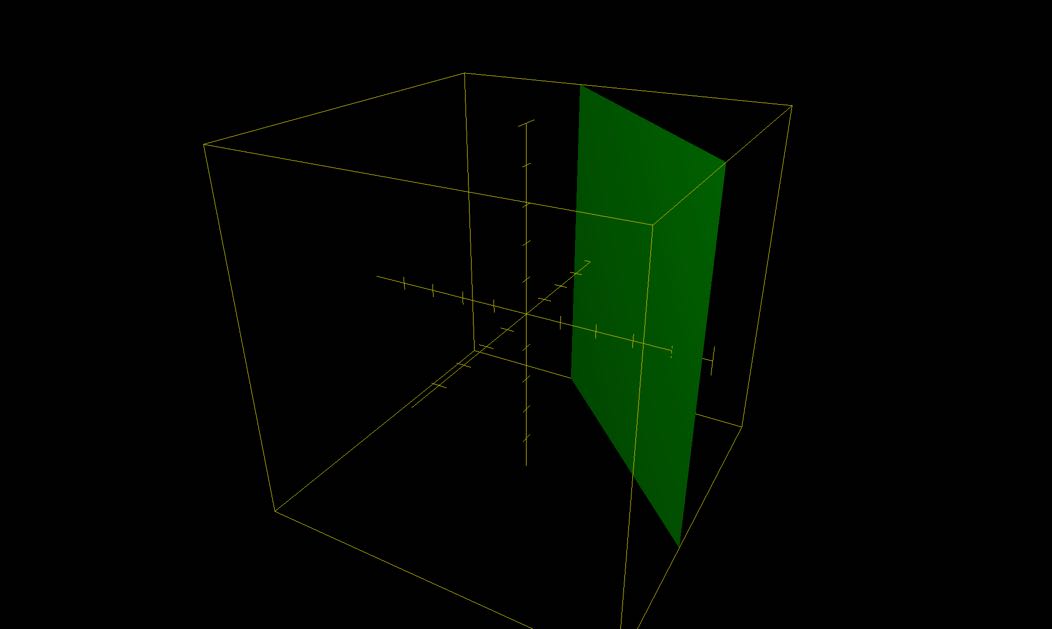
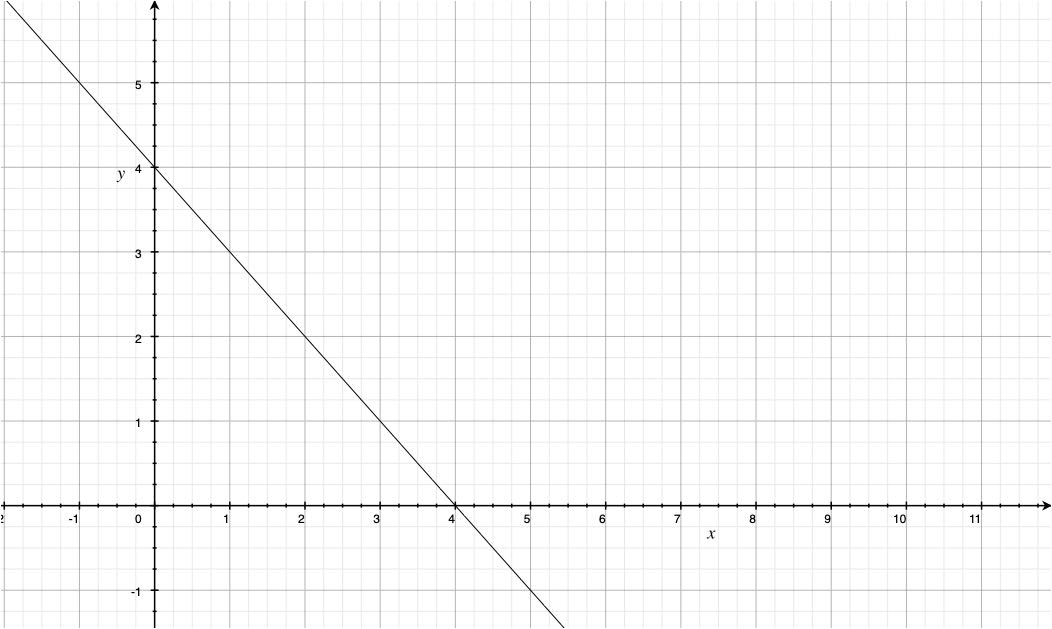
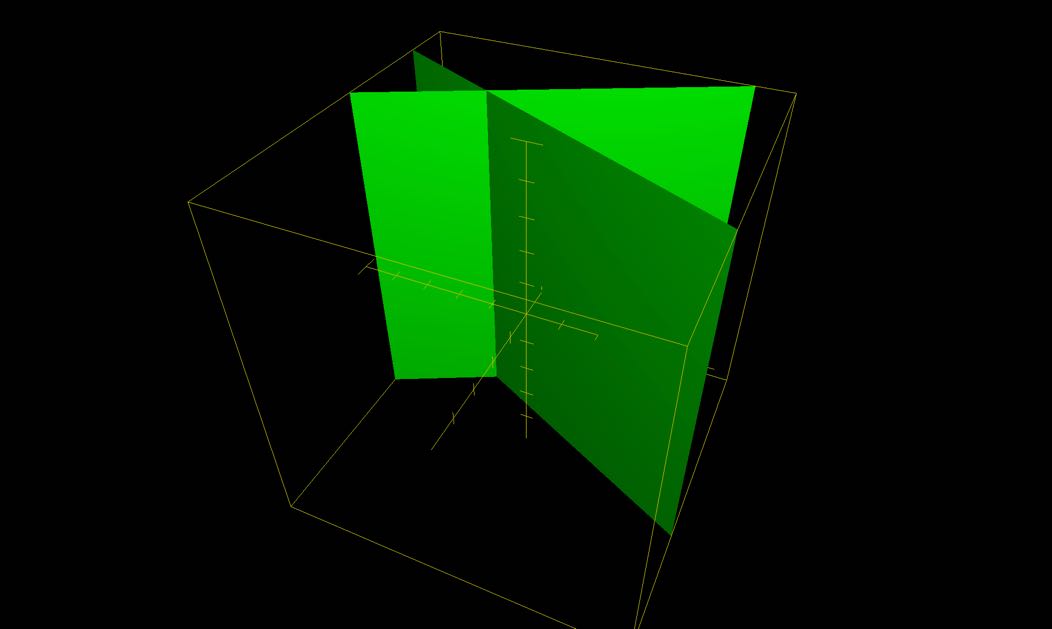
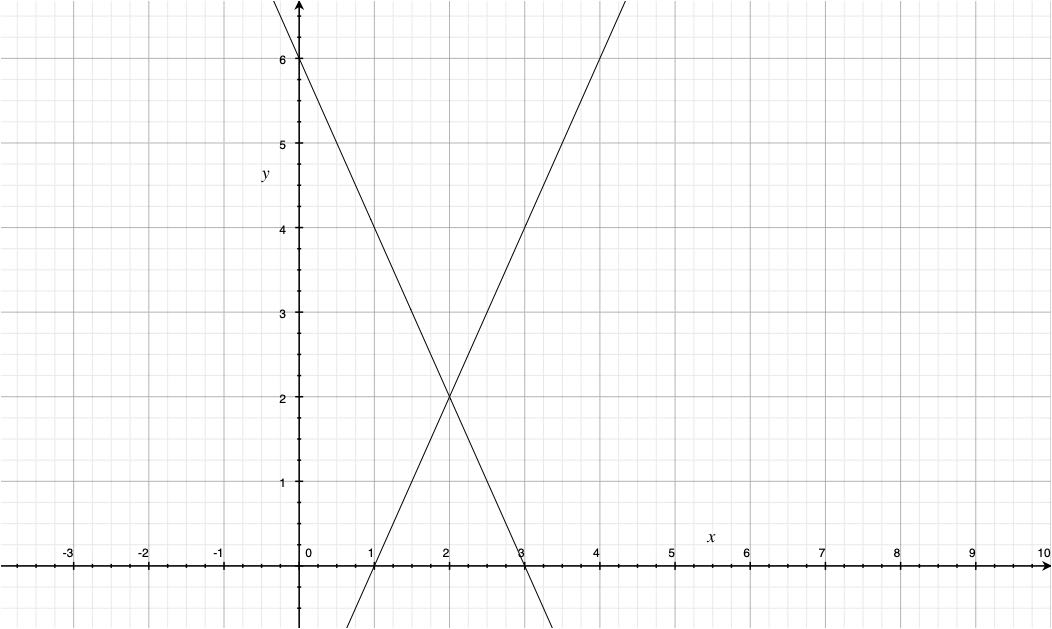
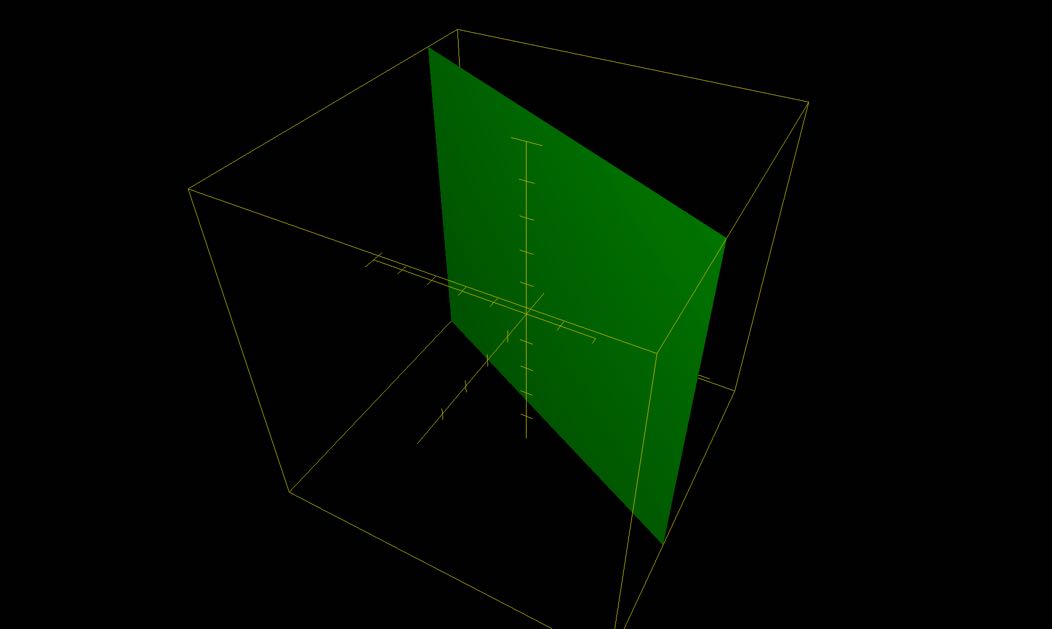
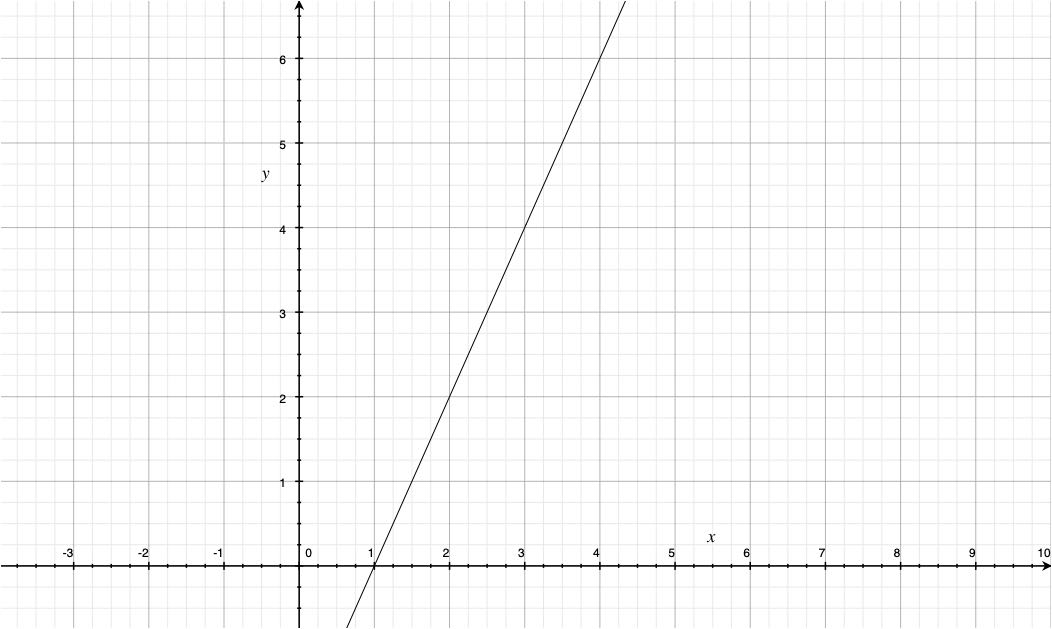
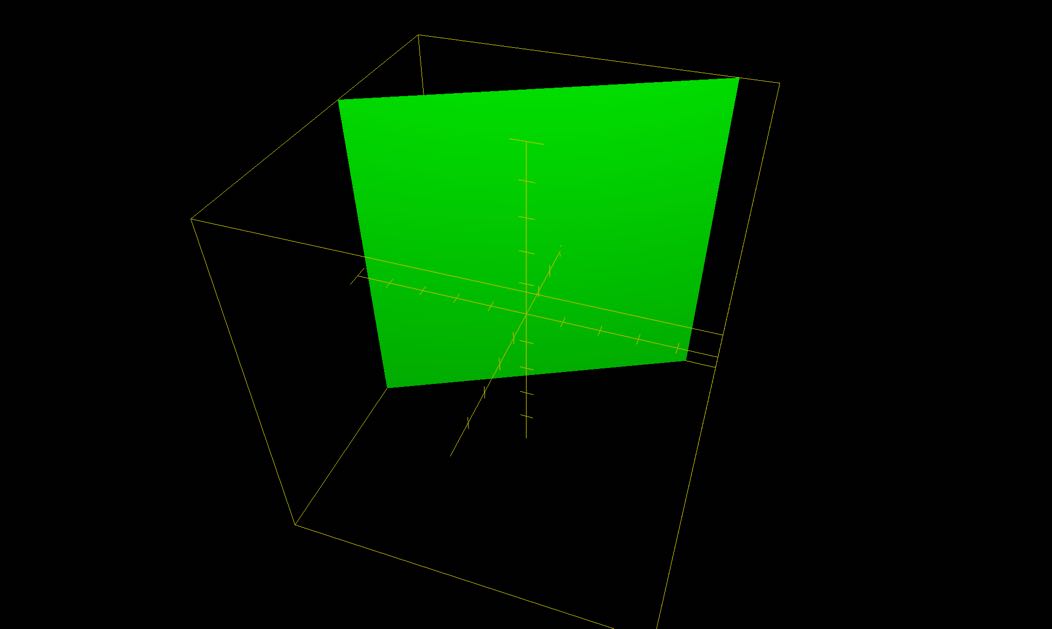
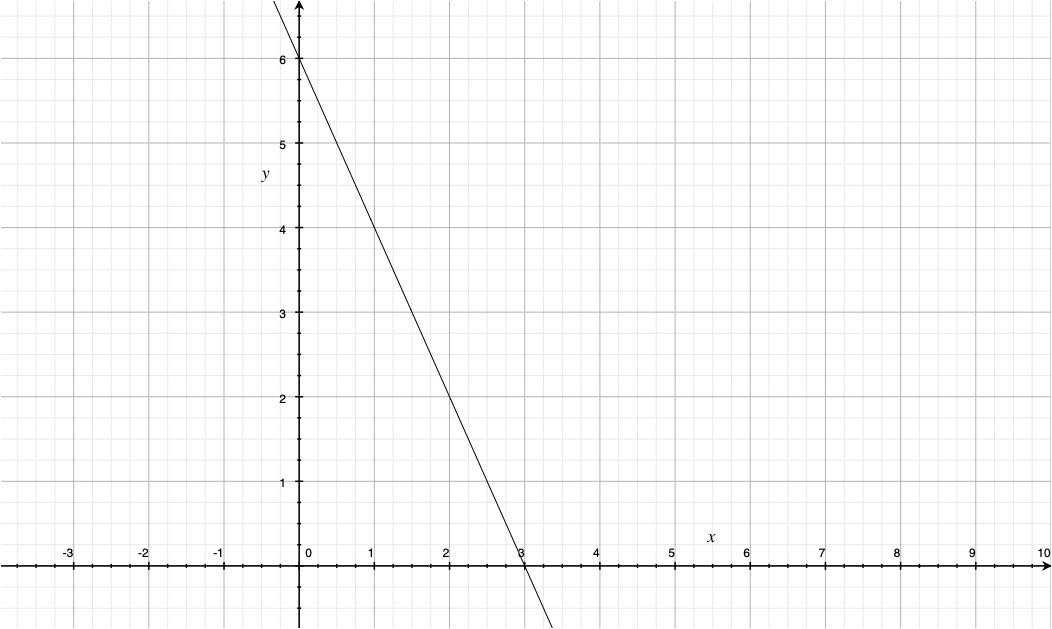
# Assignment 4 - Creating 2d and 3d graphs with Grapher

Linear Equations

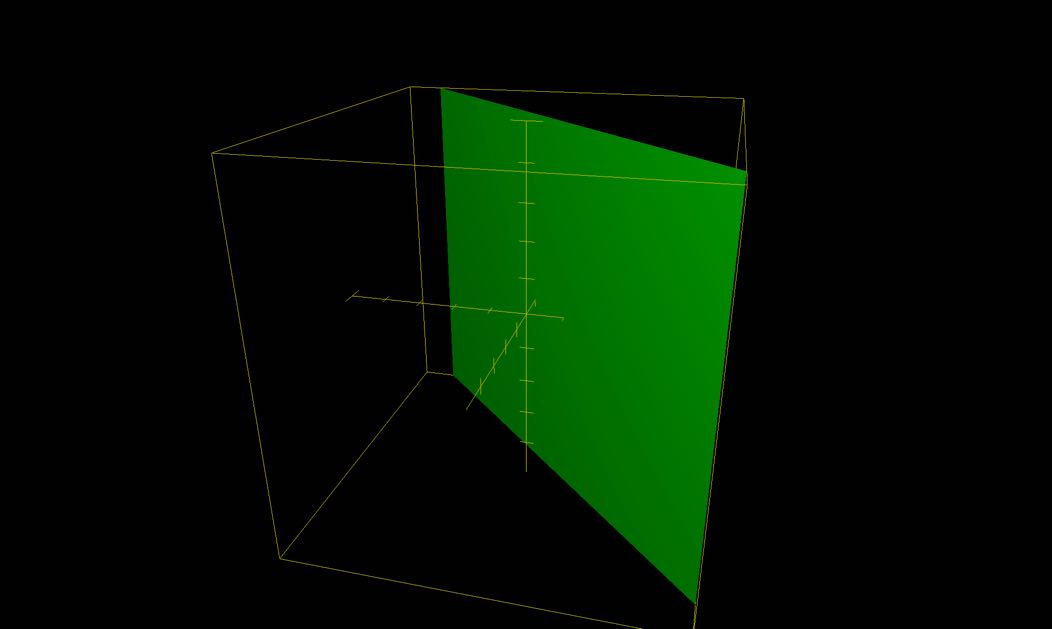
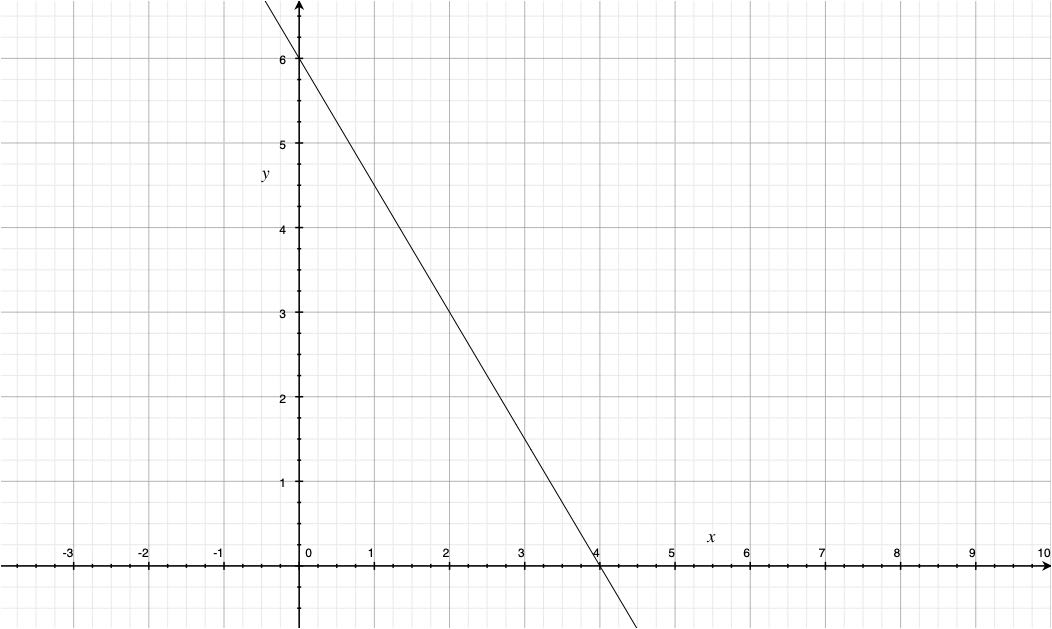
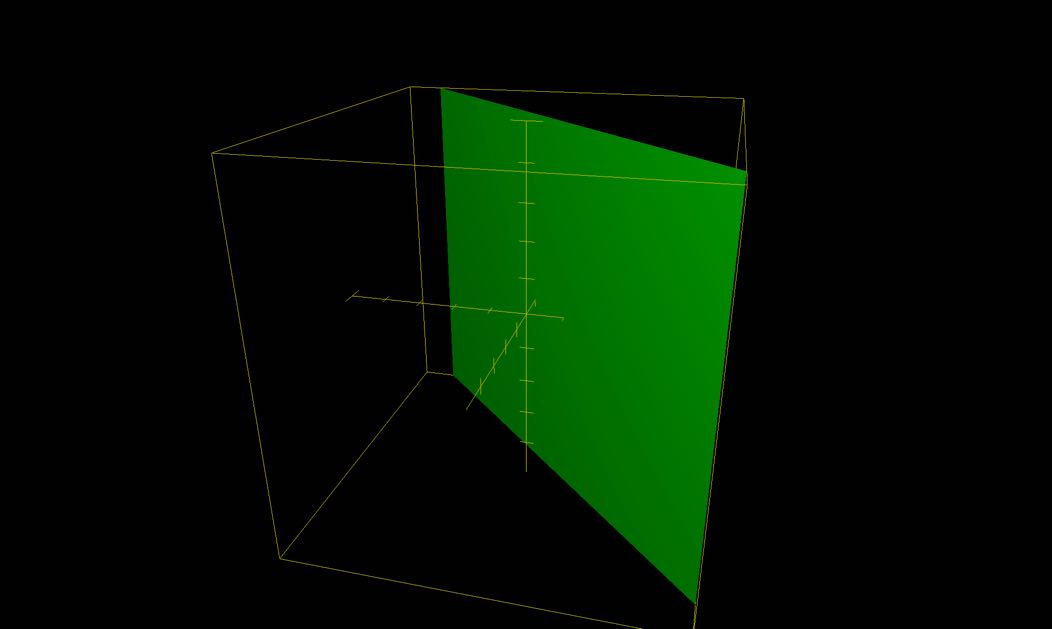
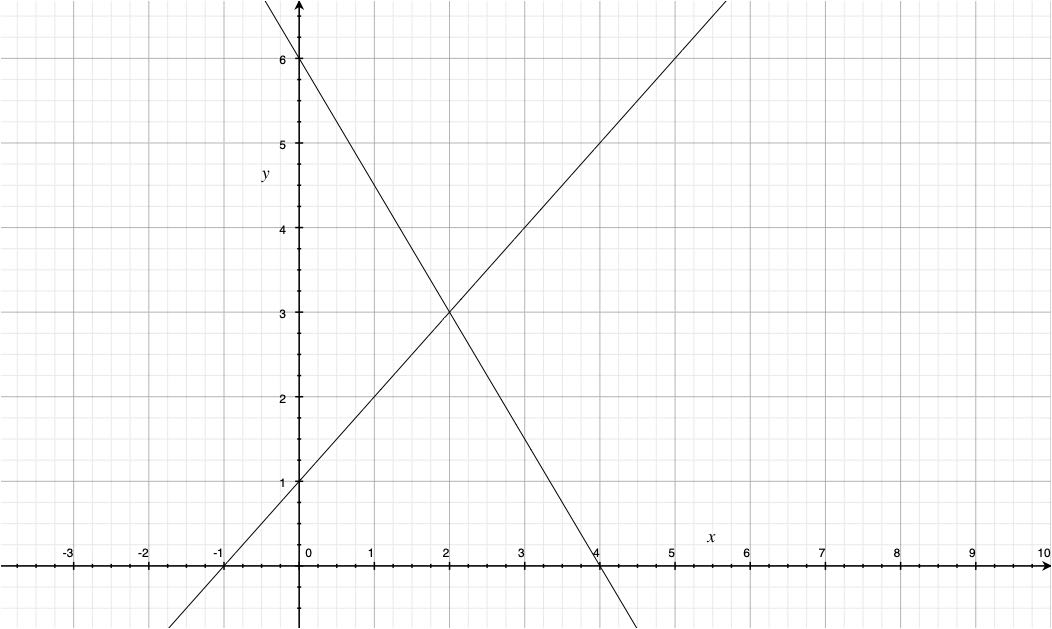
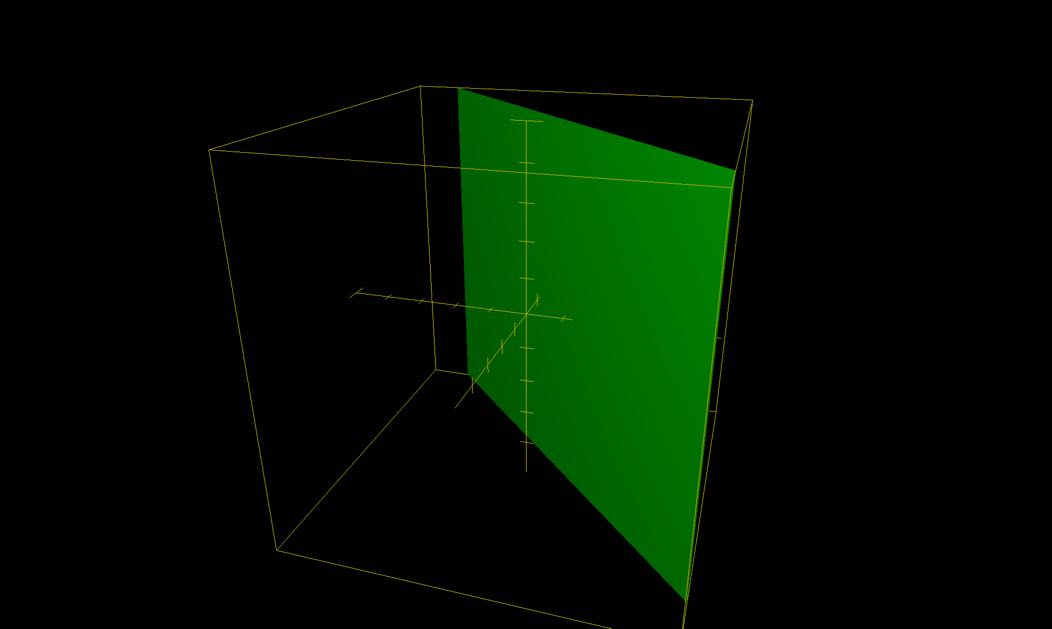
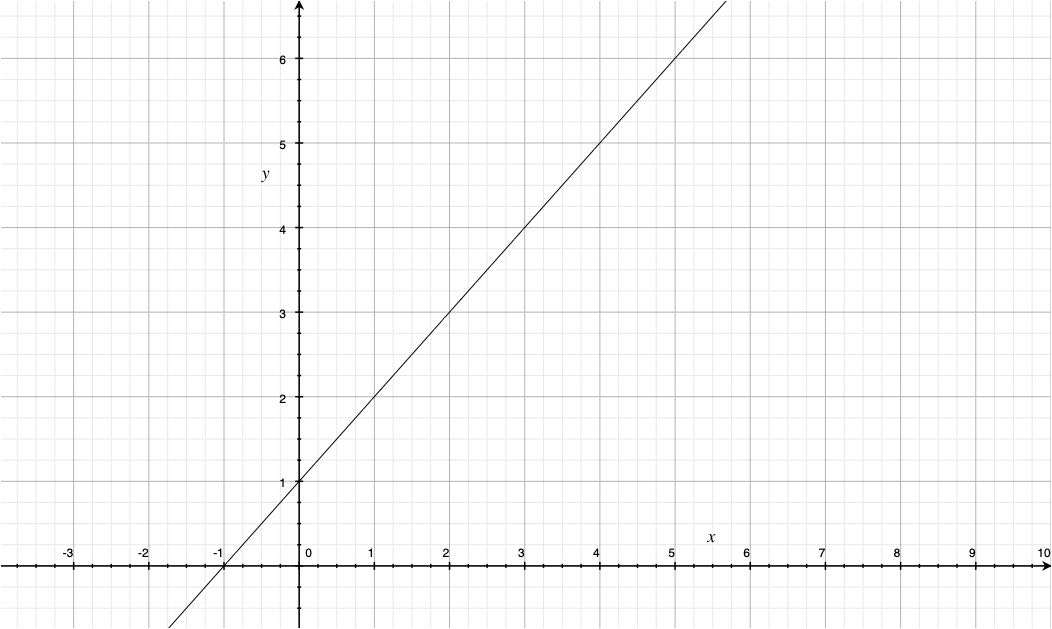
1. x+y=4 & x-y=2



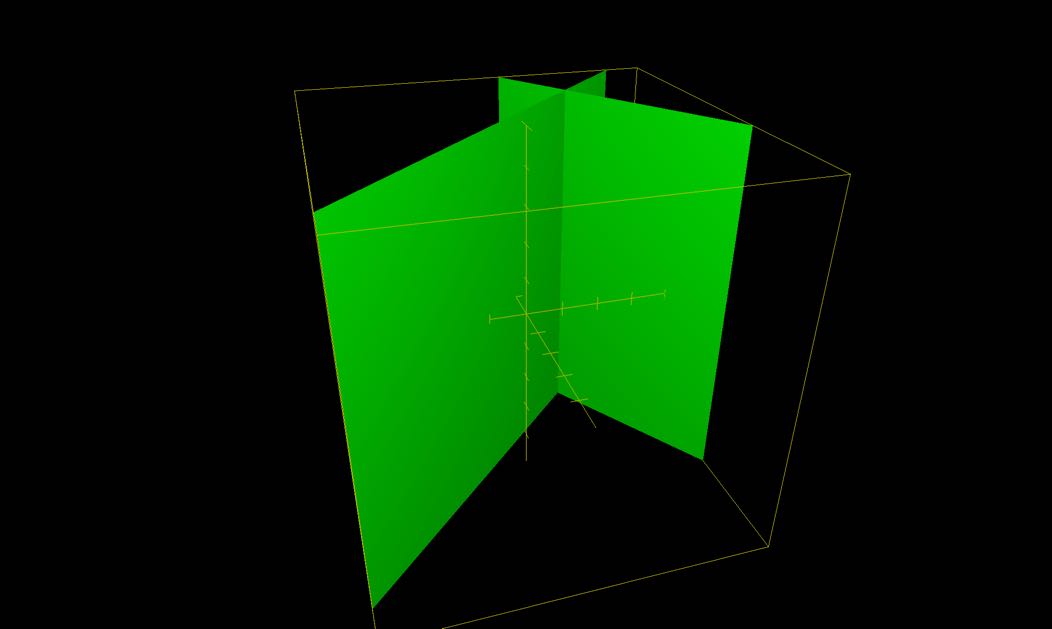
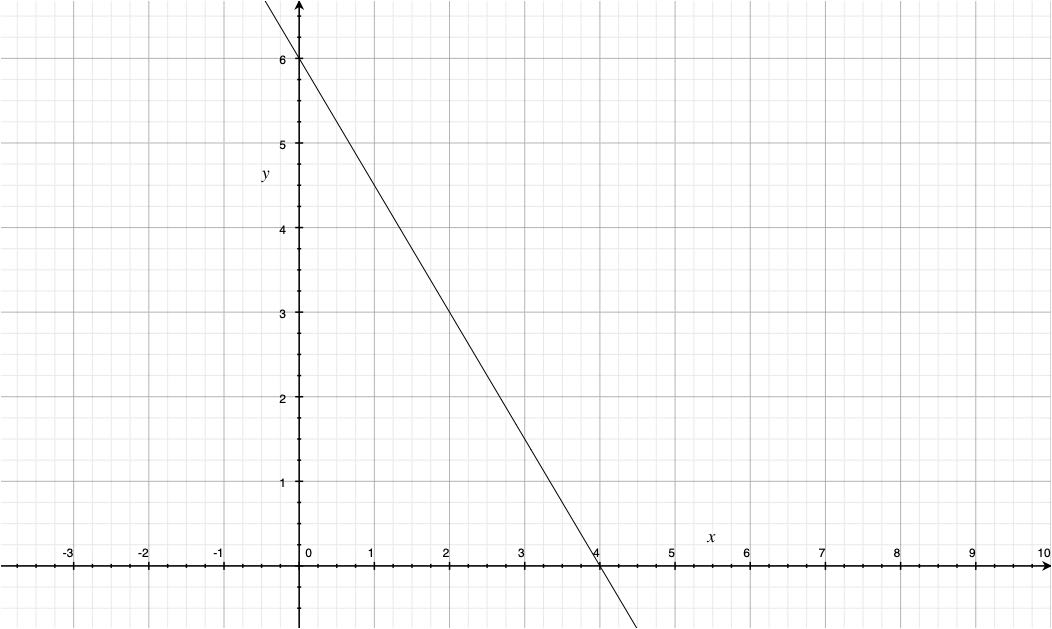
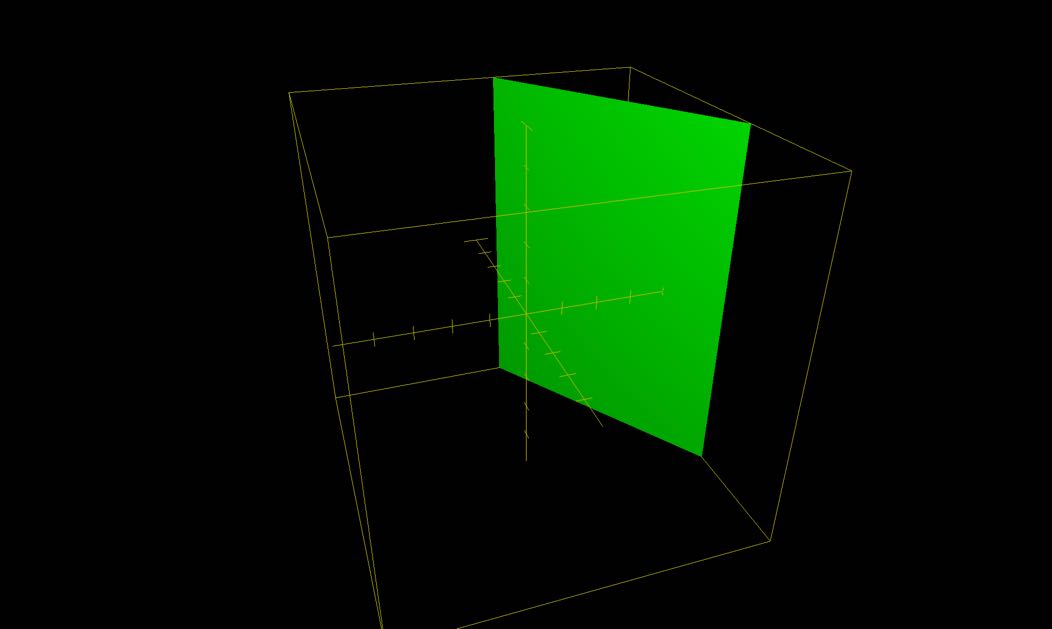
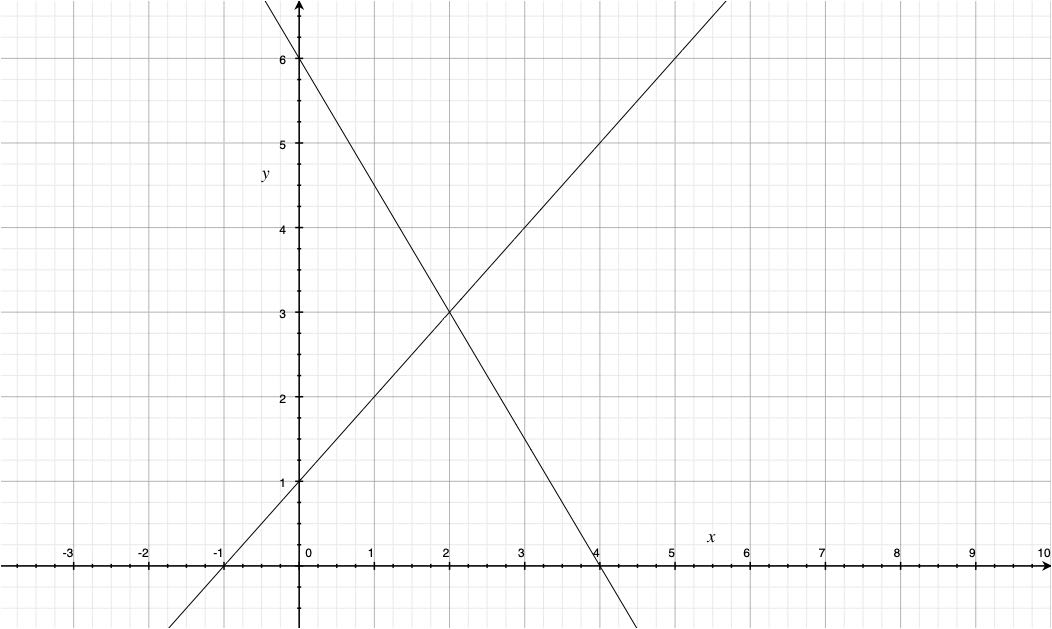
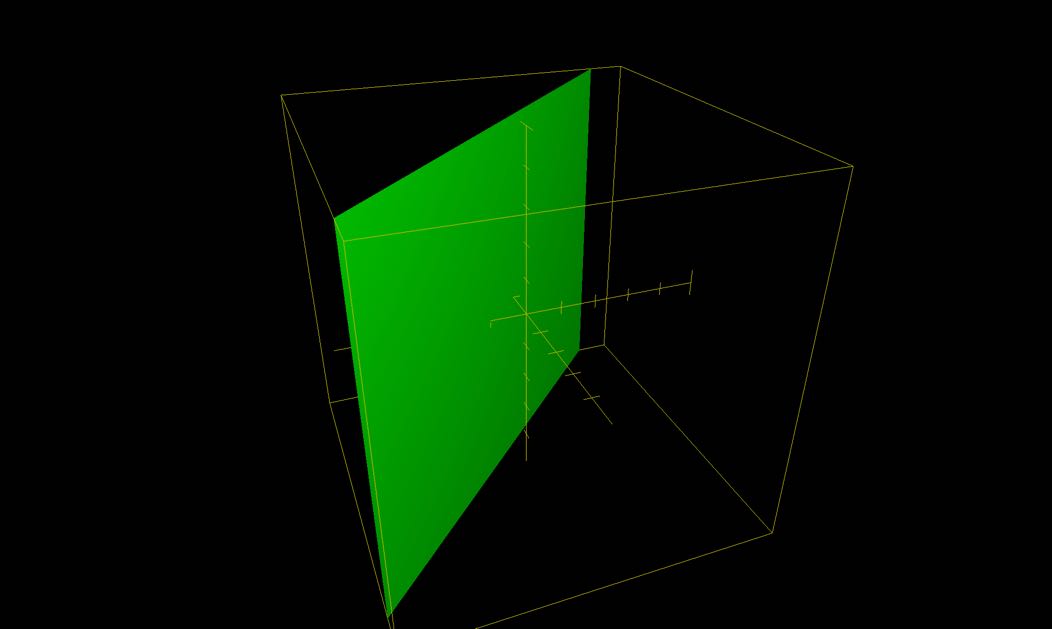
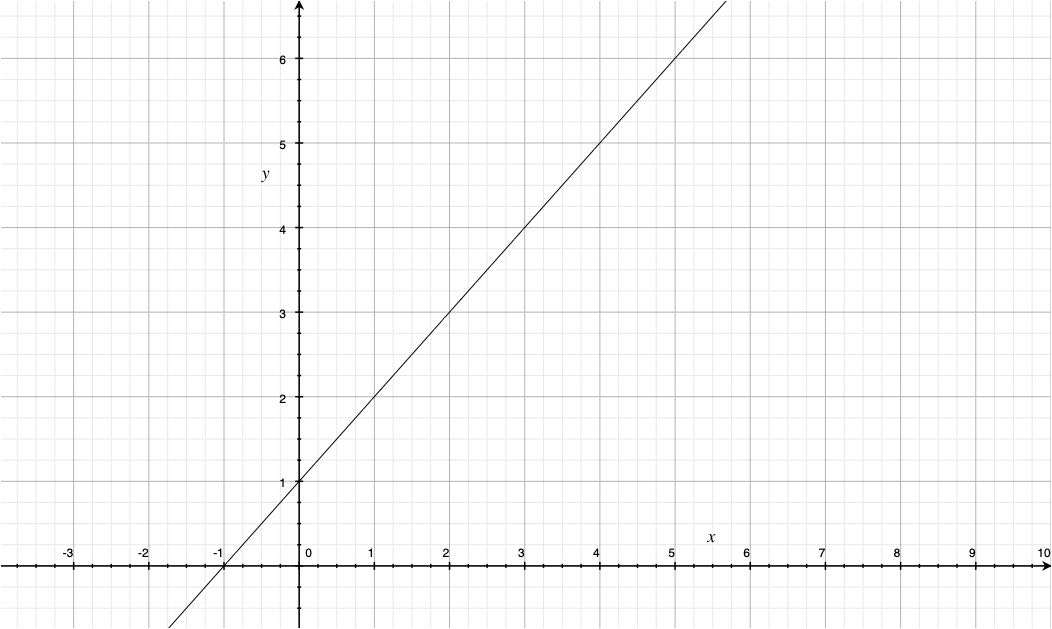
1. 2x+y-6=0 & 4x-2y-4=0



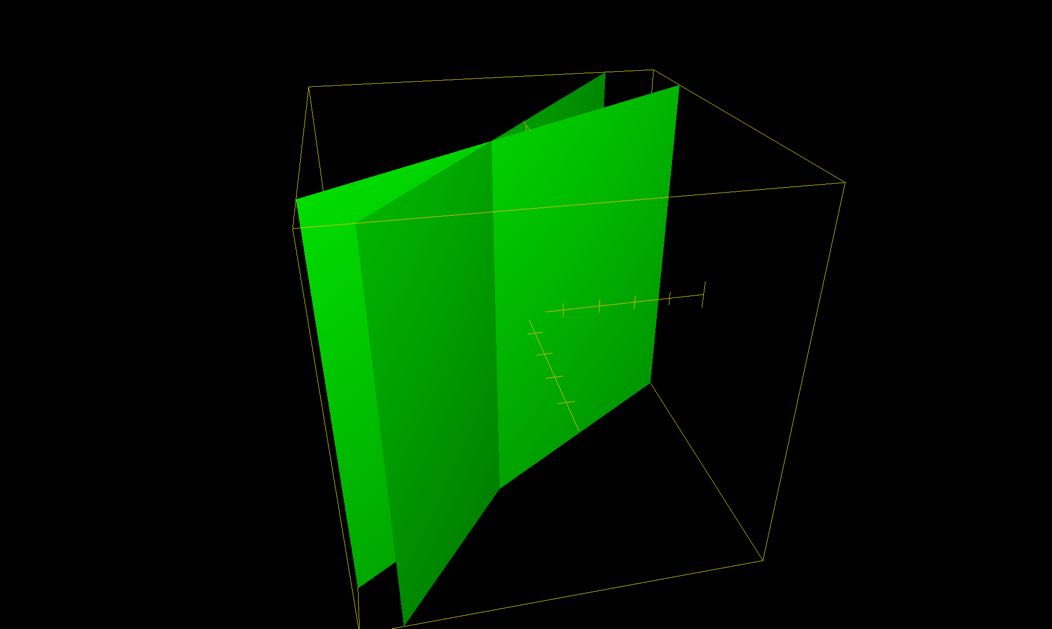
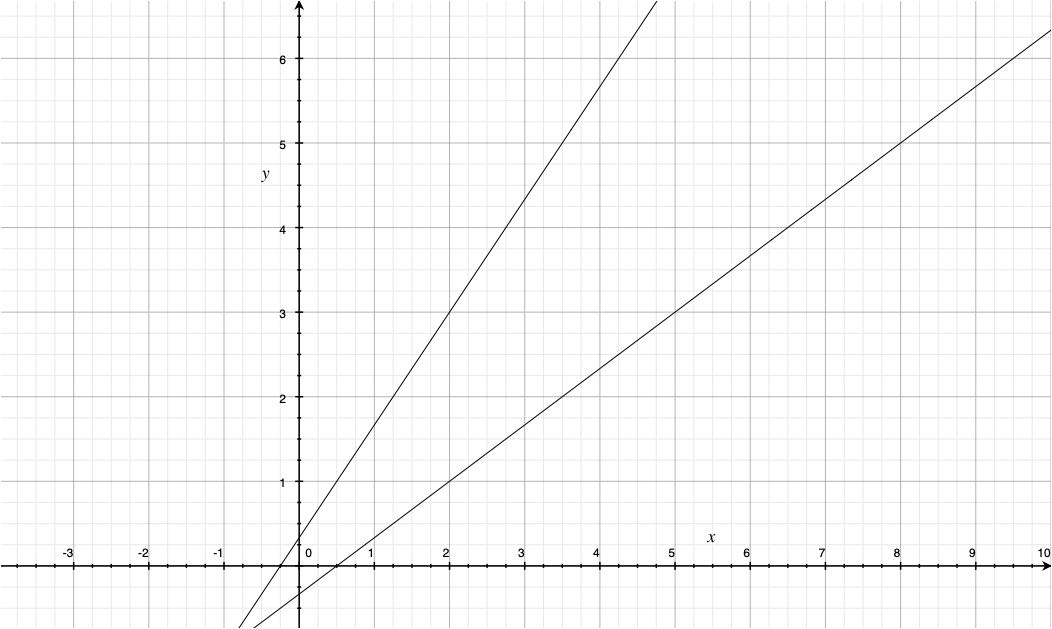
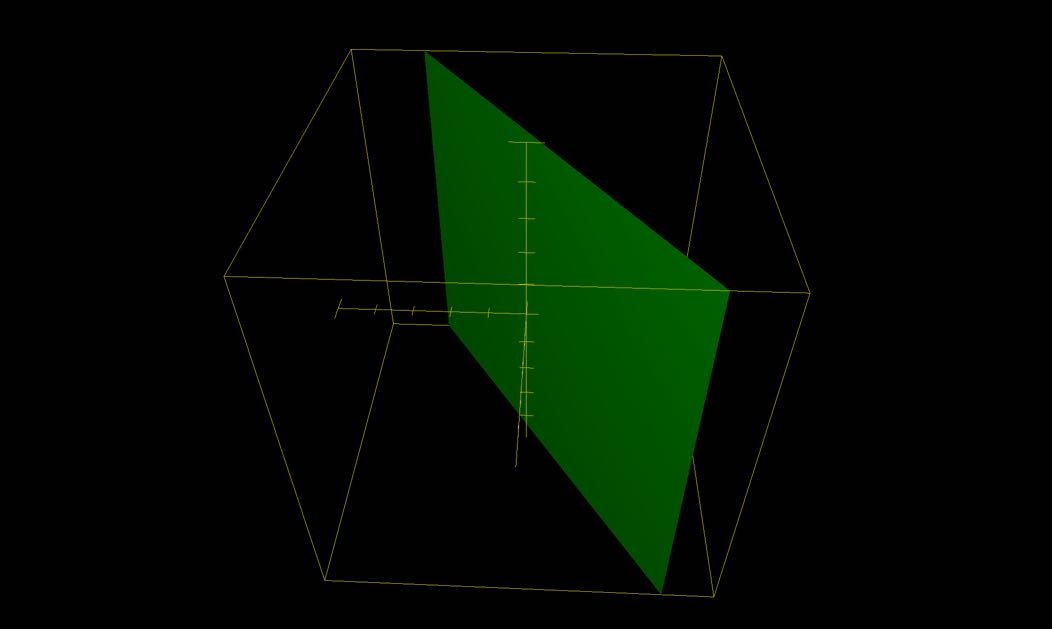
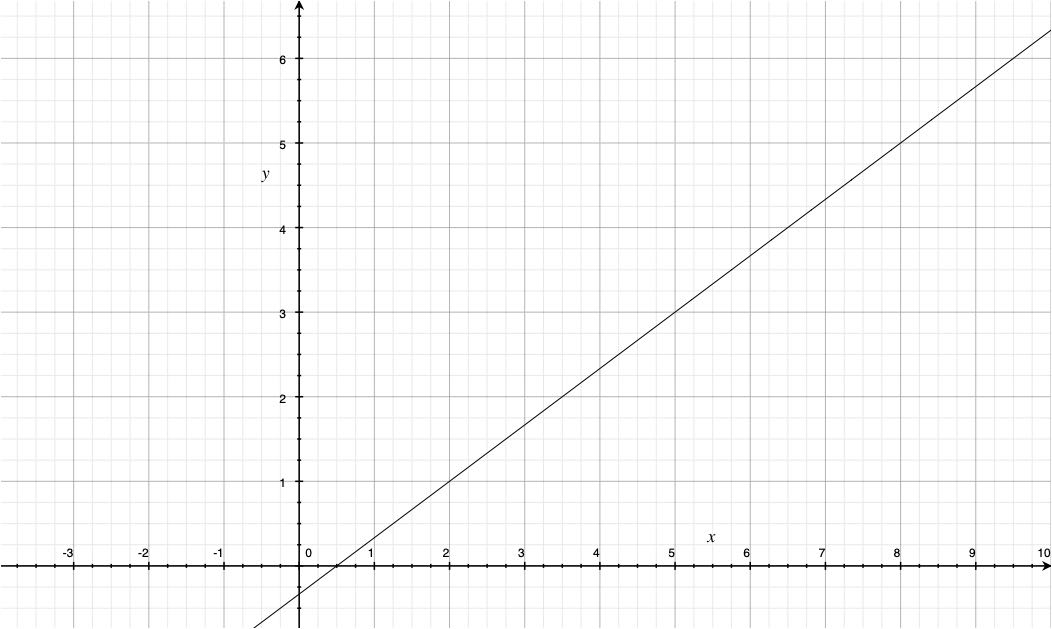
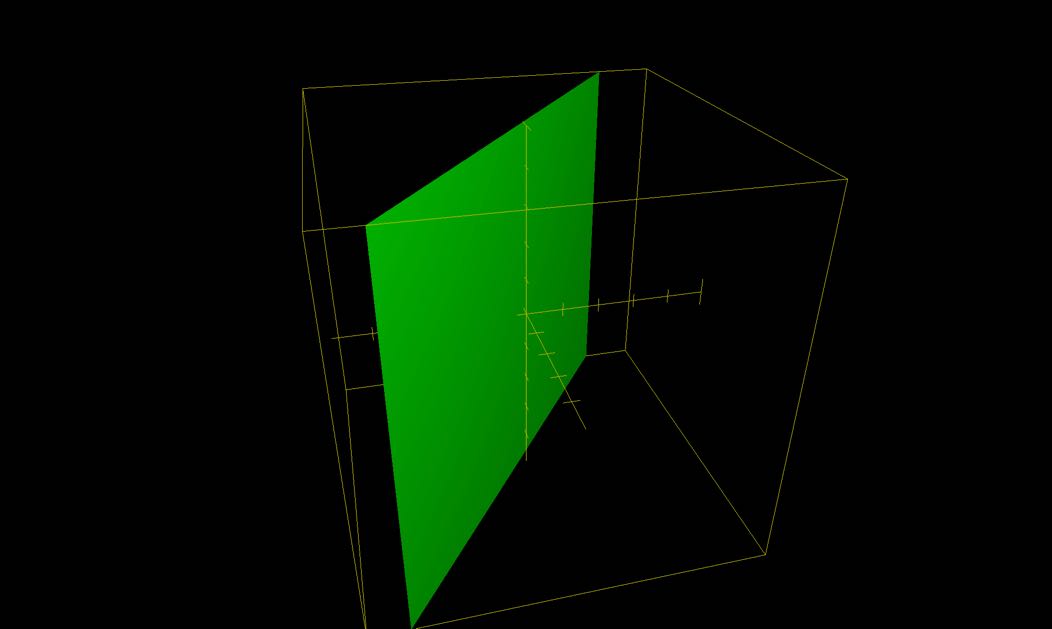
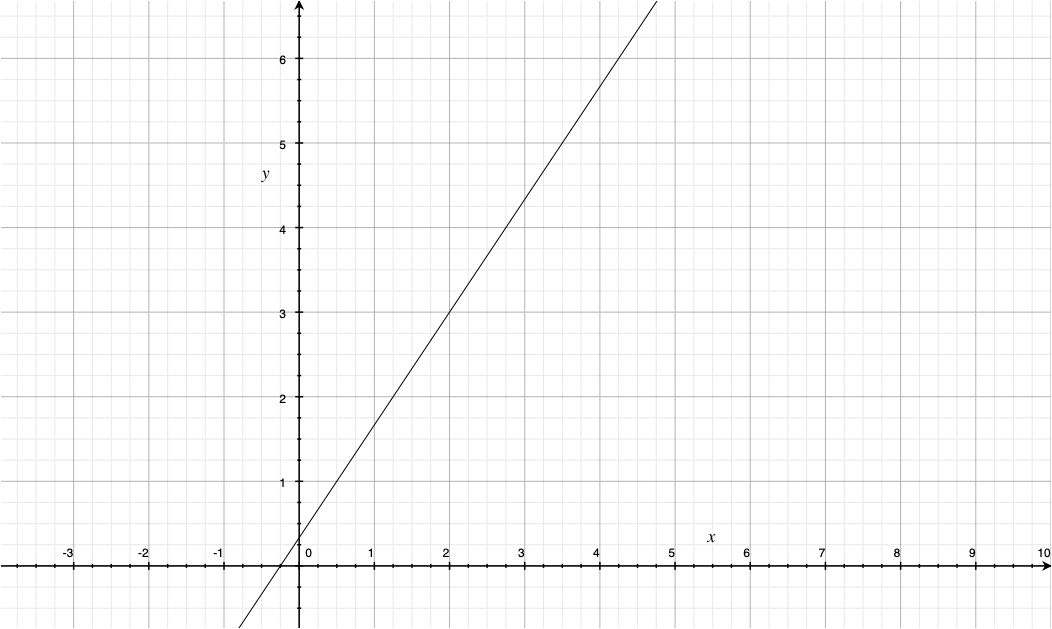
1. 2x-2y-2=0 & 4x-4y-5=0



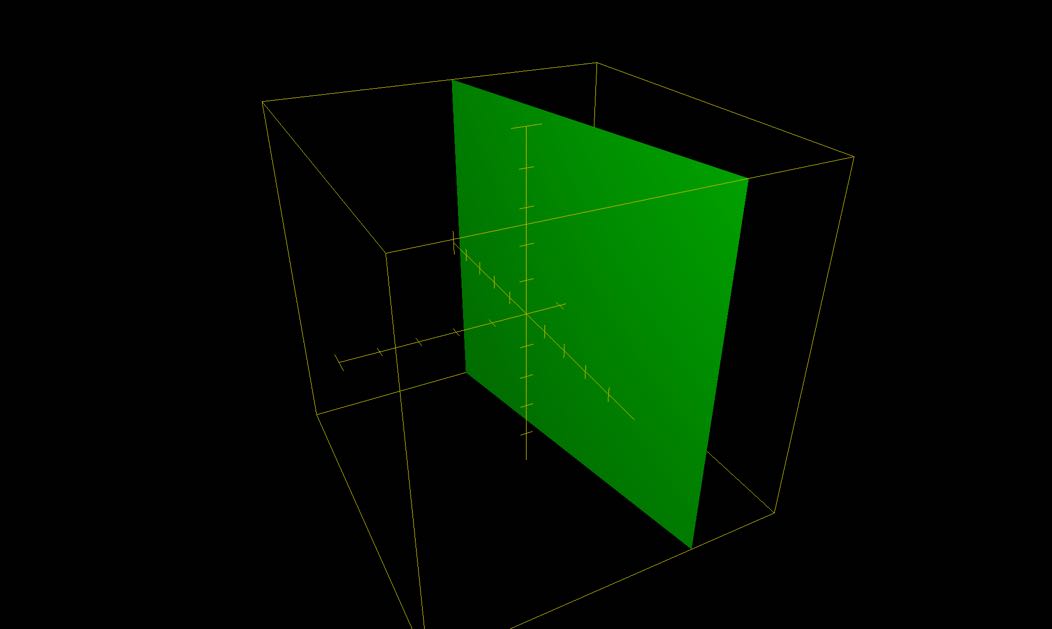
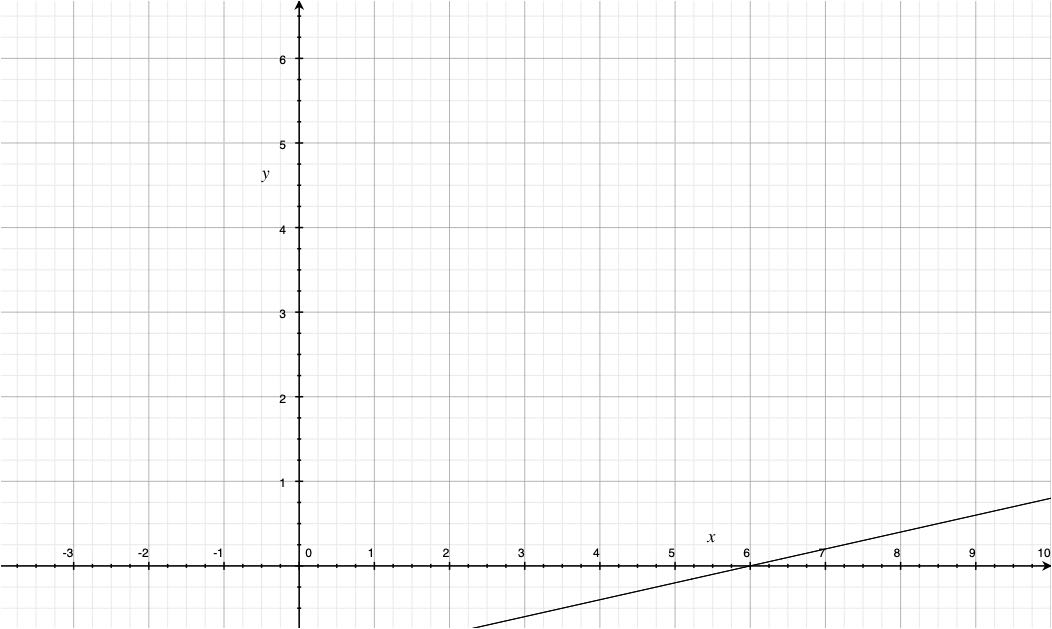
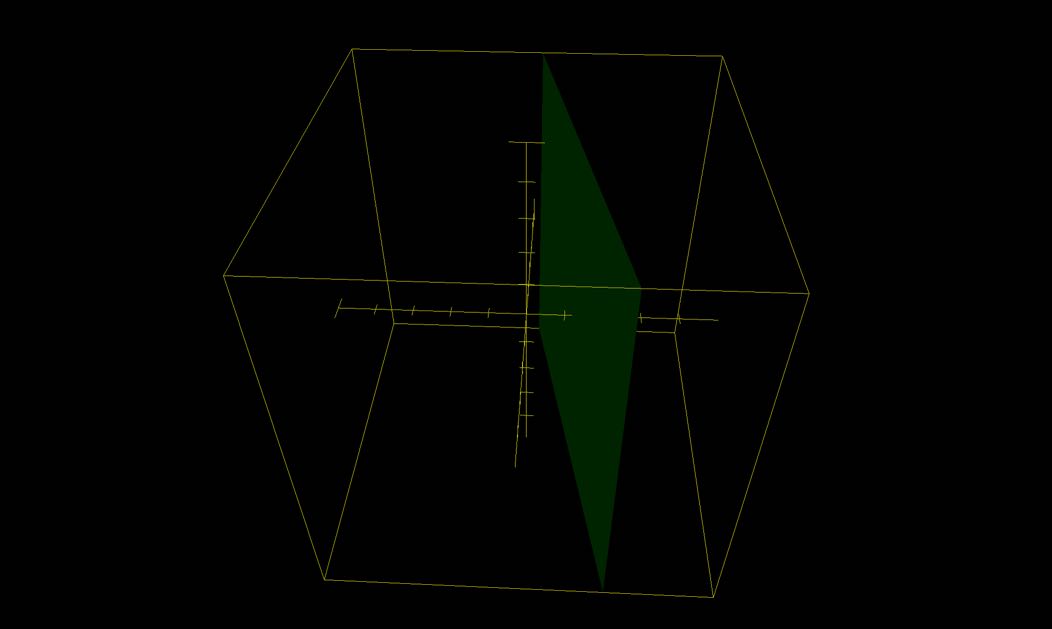
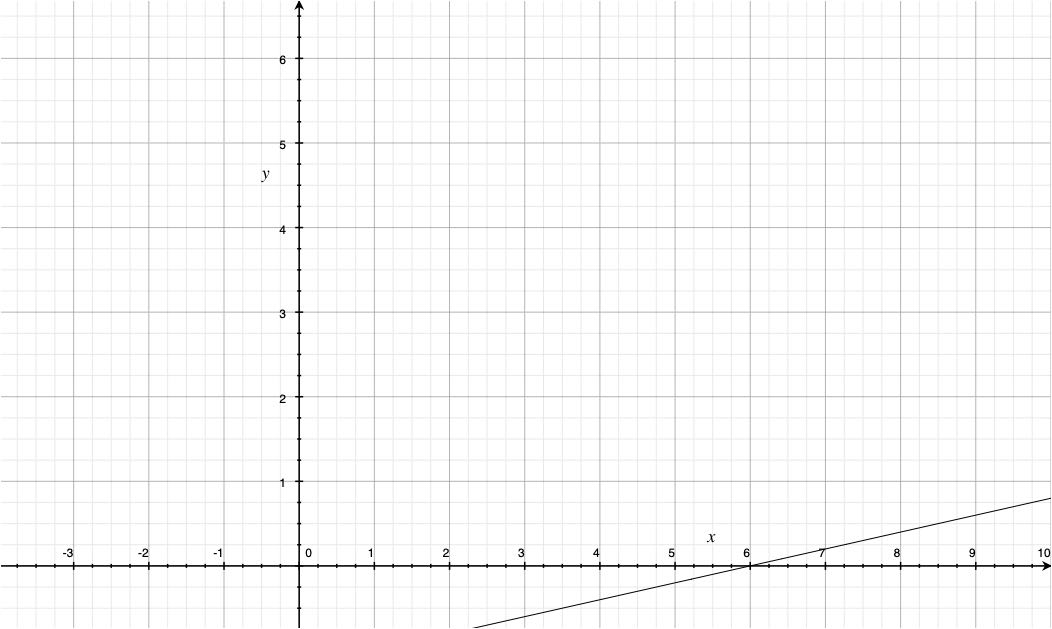
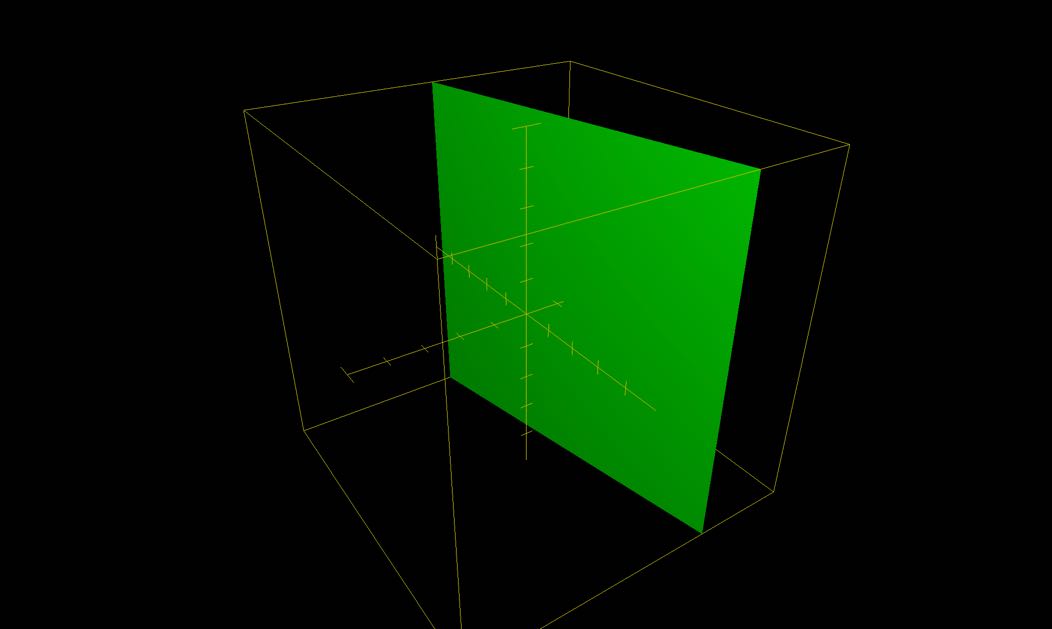
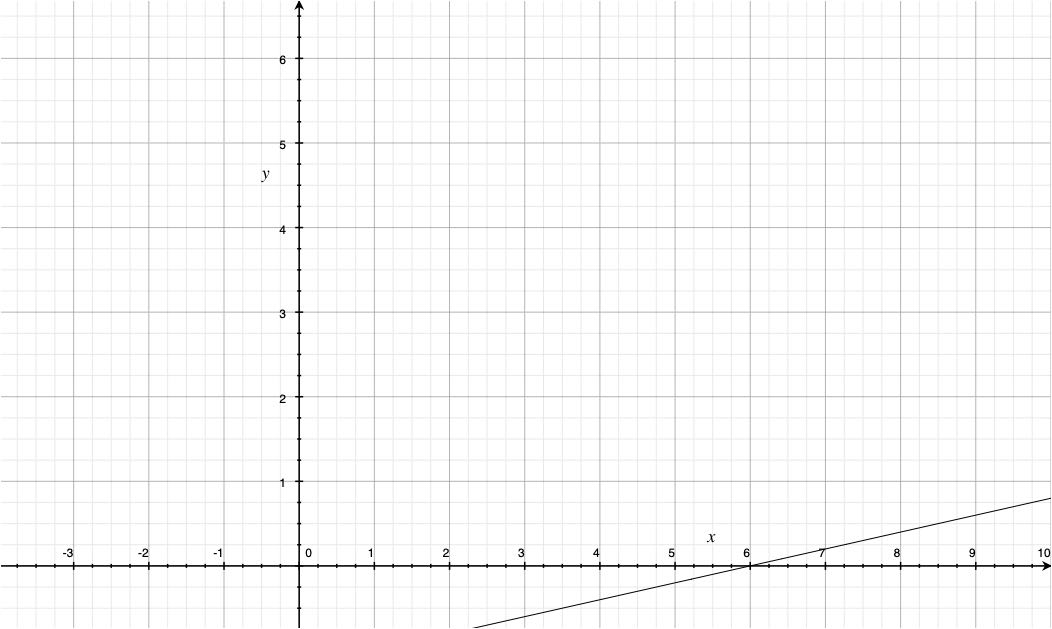
1. x-y+1=0 & 3x+2y-12=0



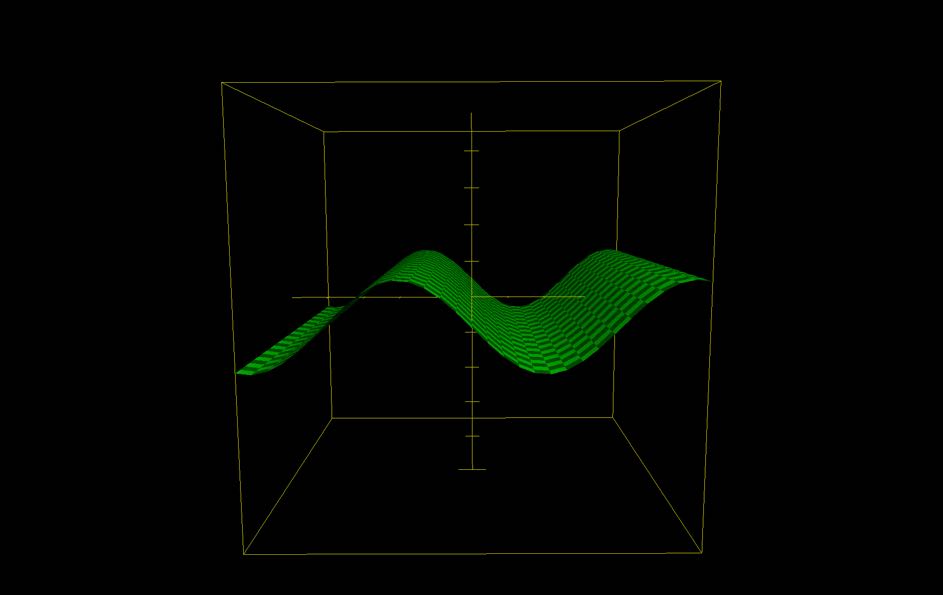
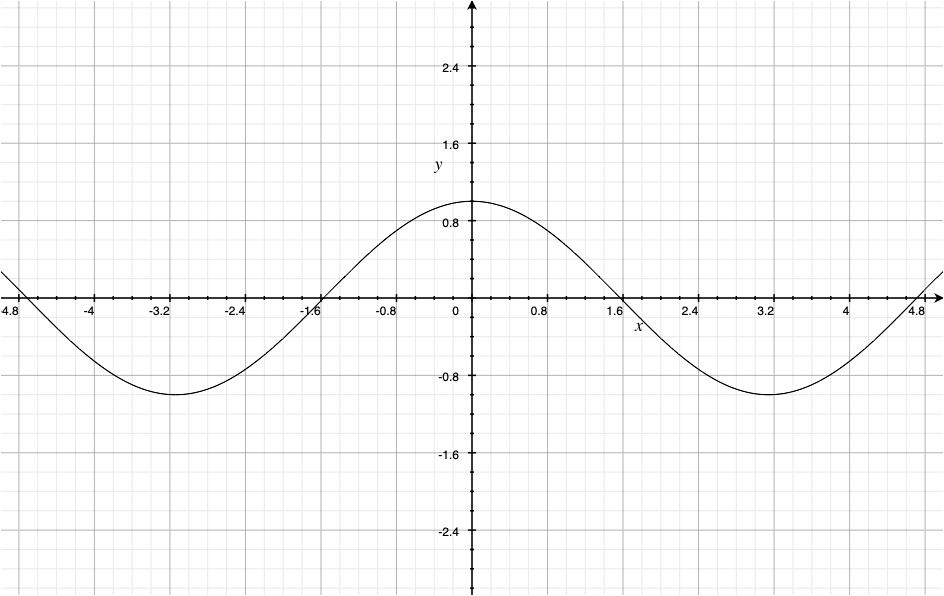
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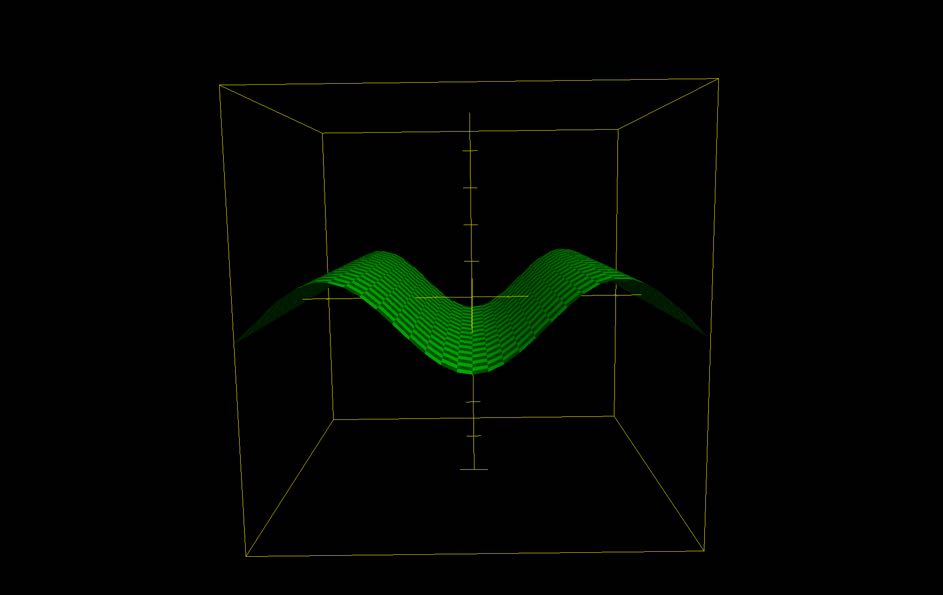
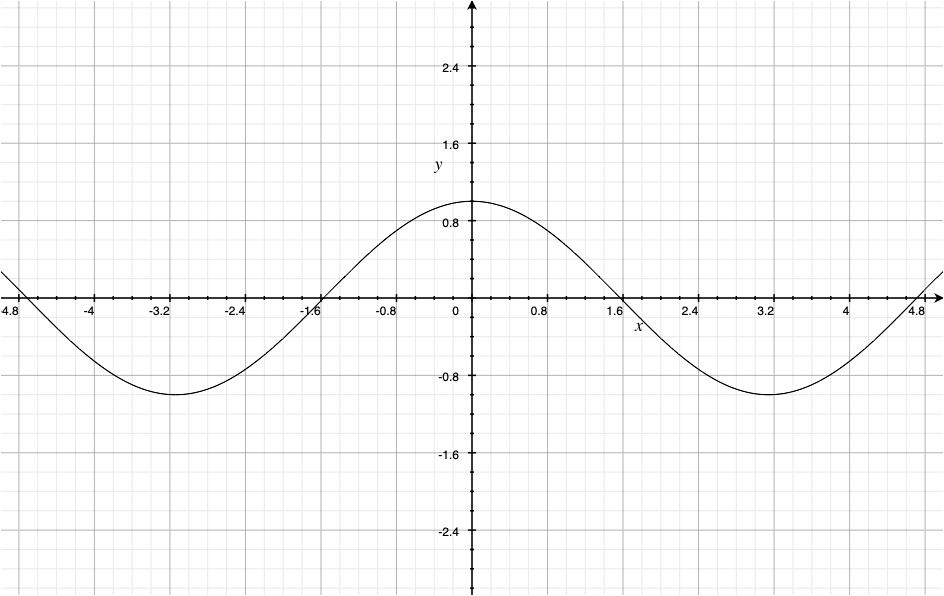
1. 2x-10y=12 & x-5y=6



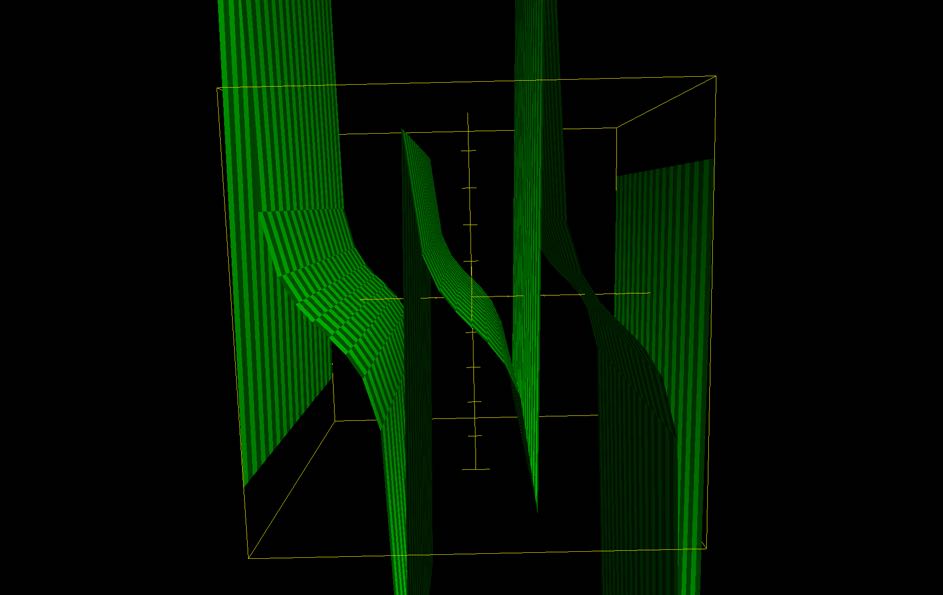
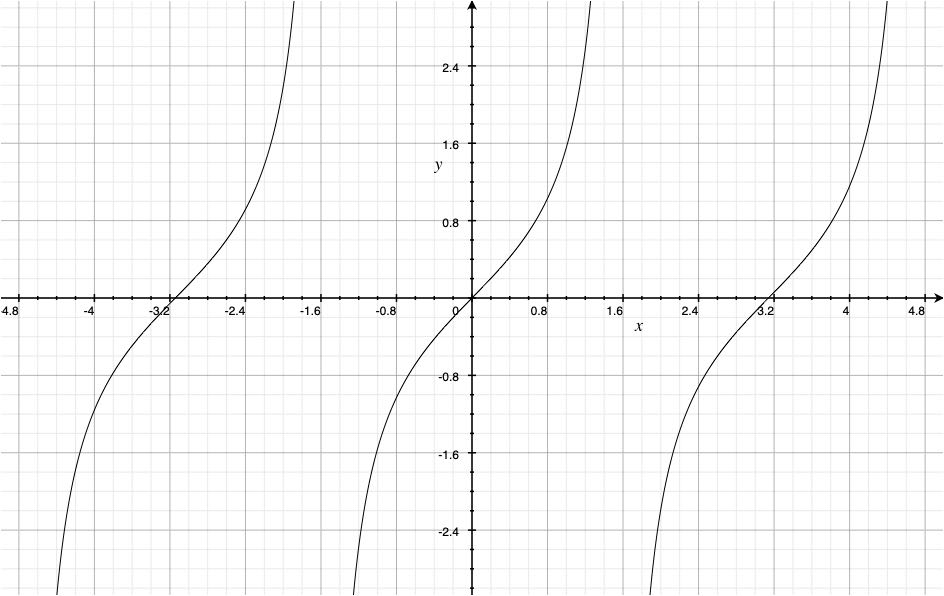
Trigonometric equations



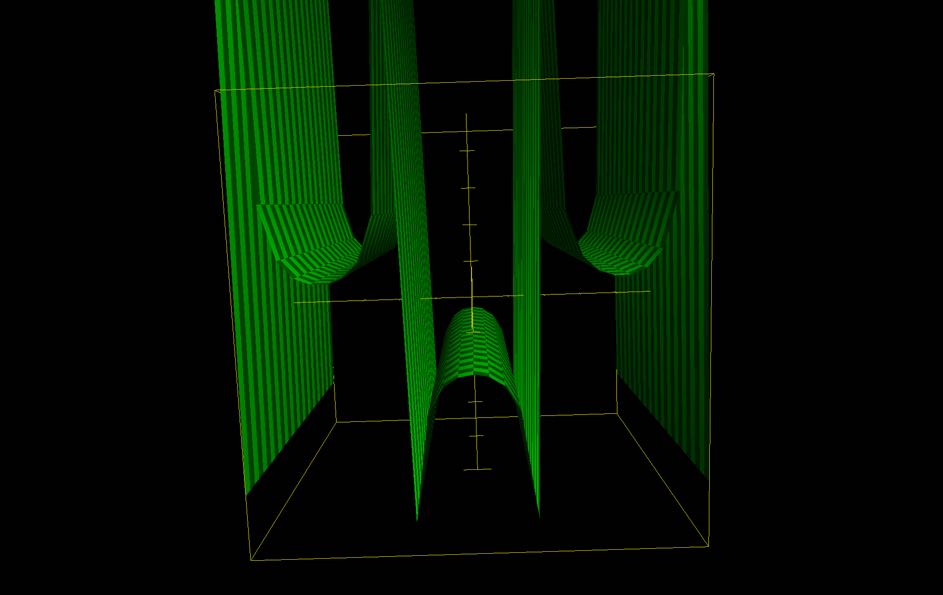
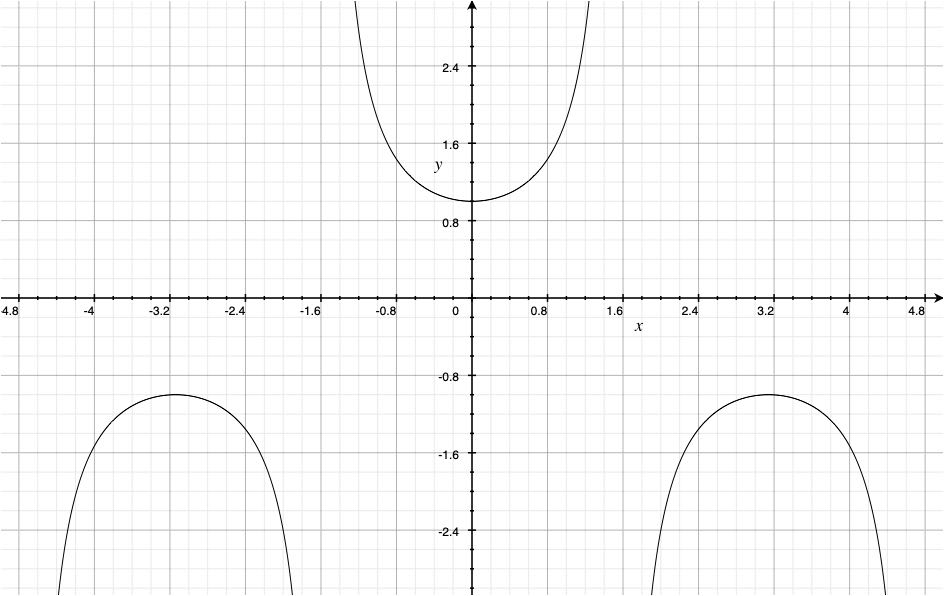
1. y=sinx



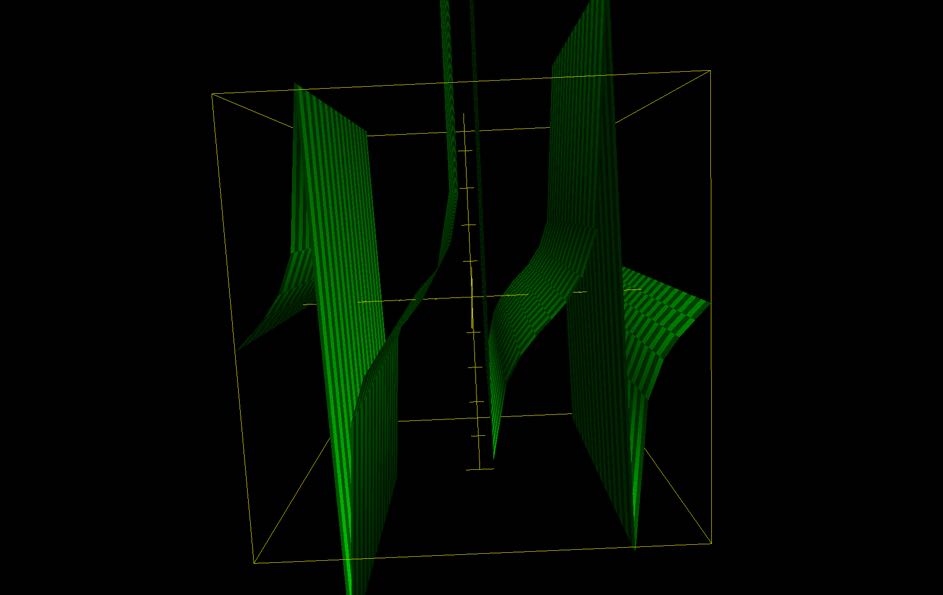
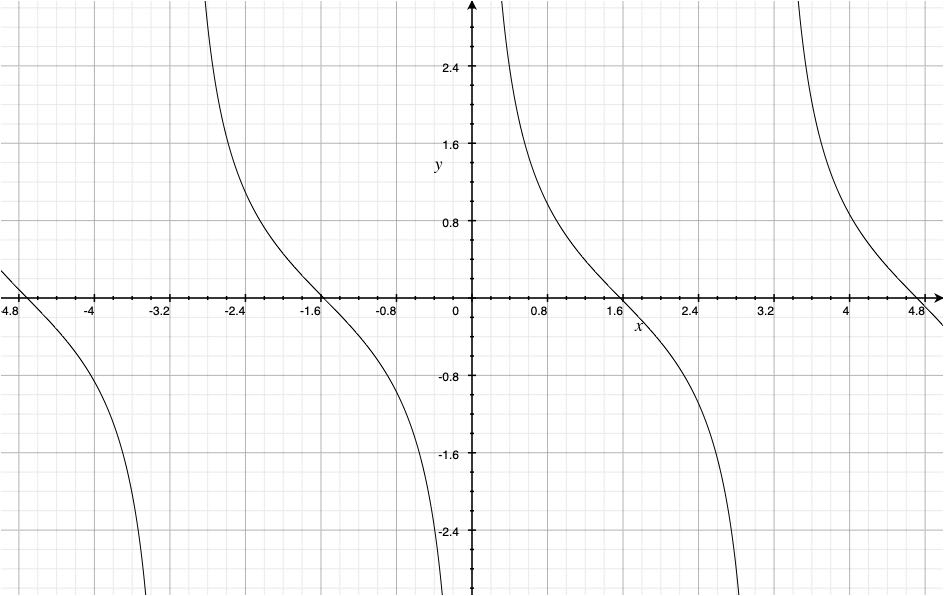
1. y=cosx



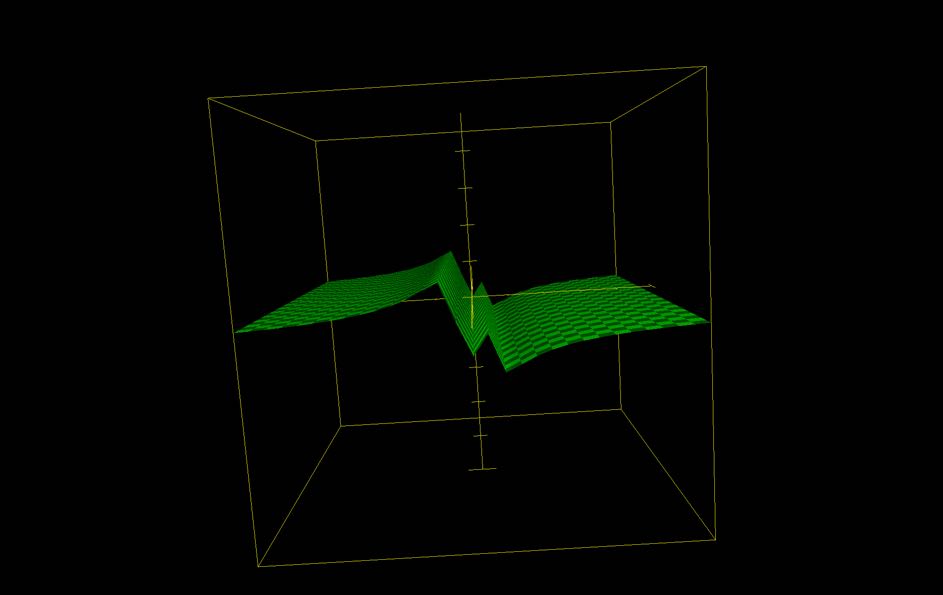
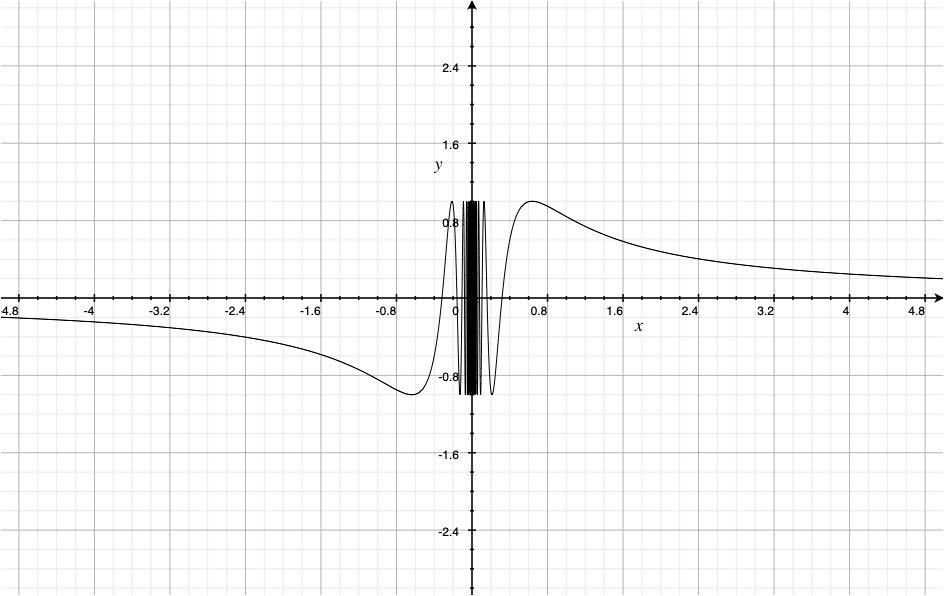
1. y=tanx



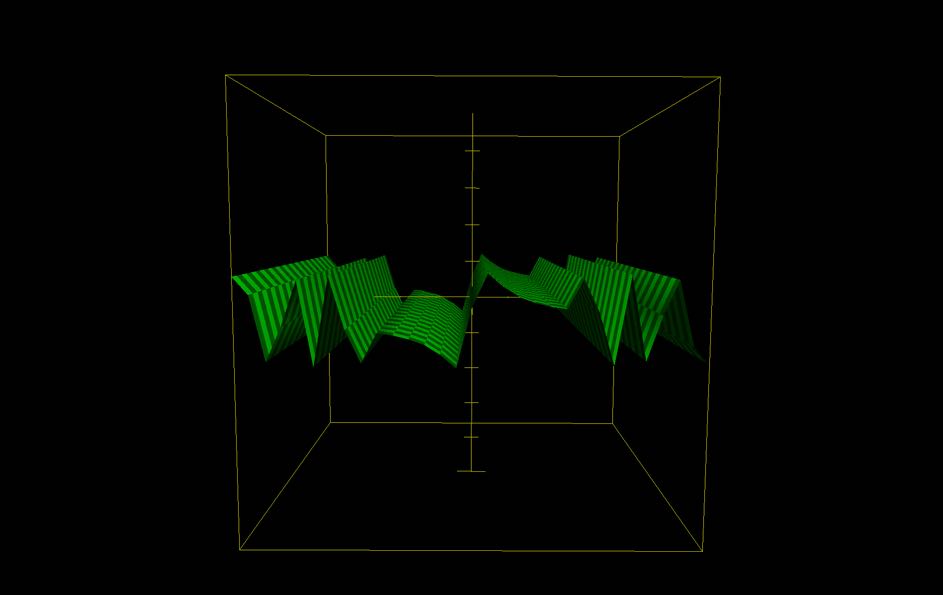
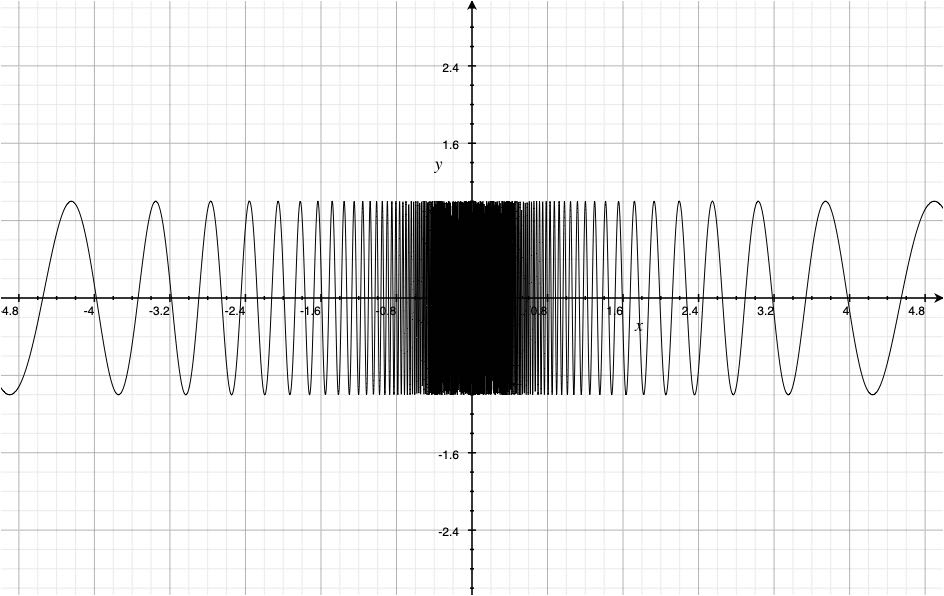
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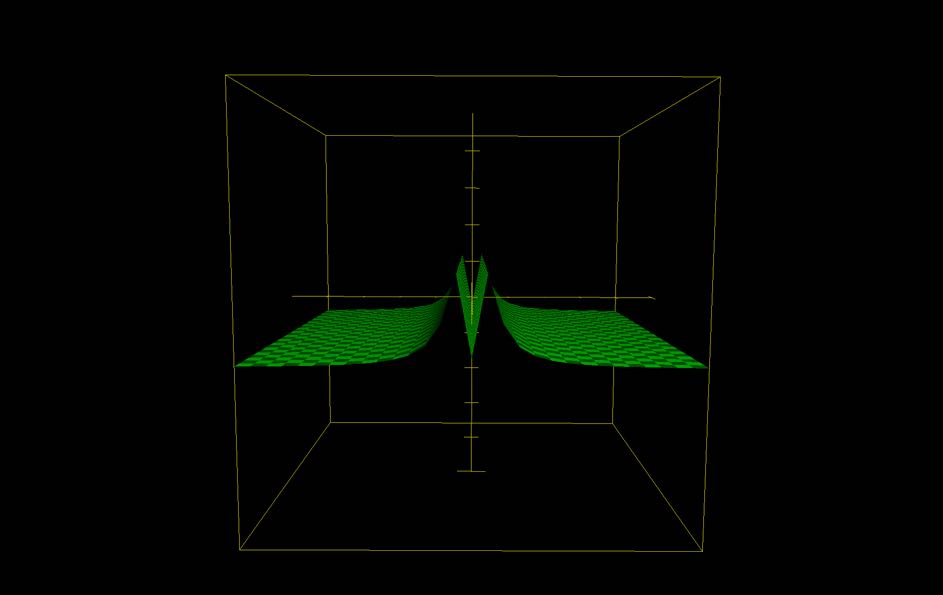
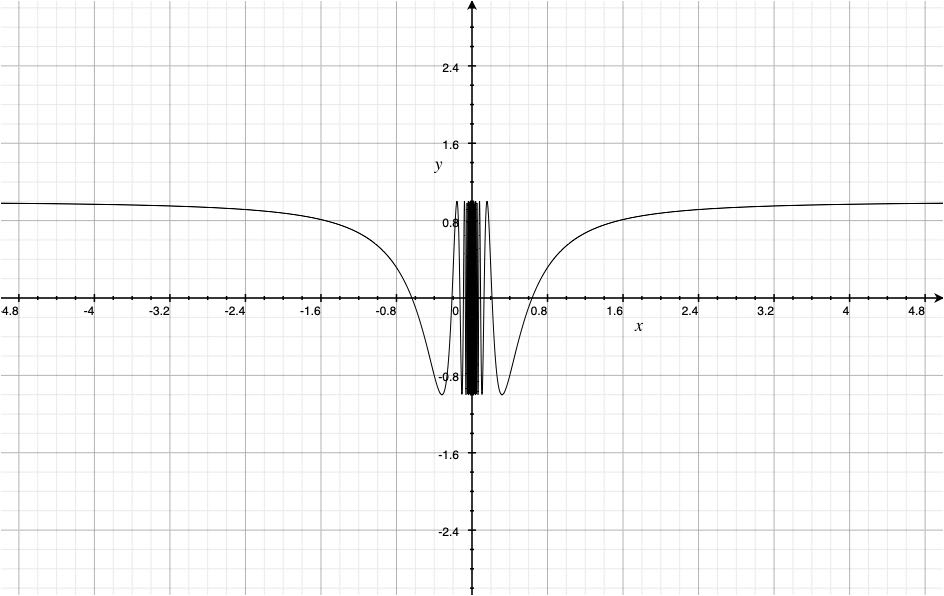
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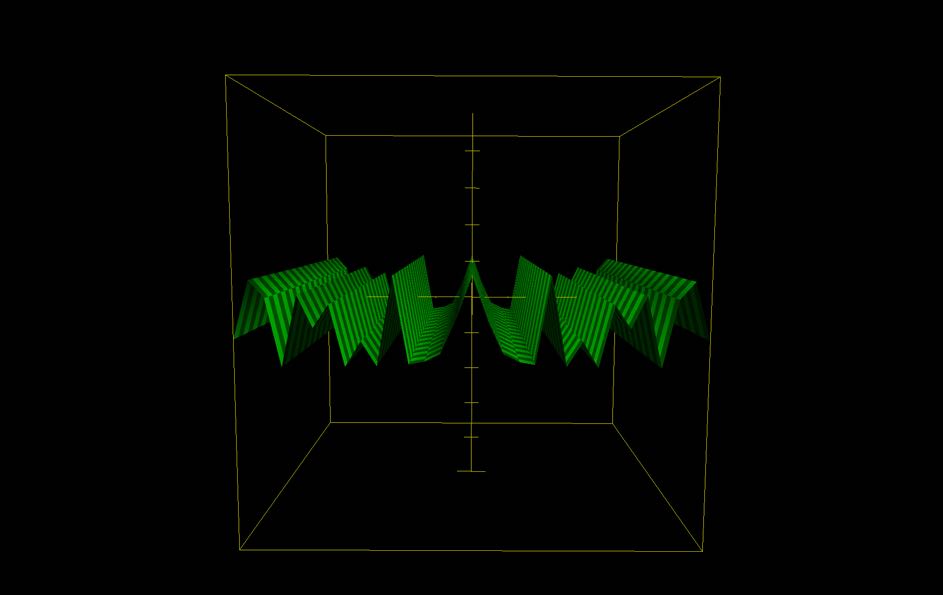
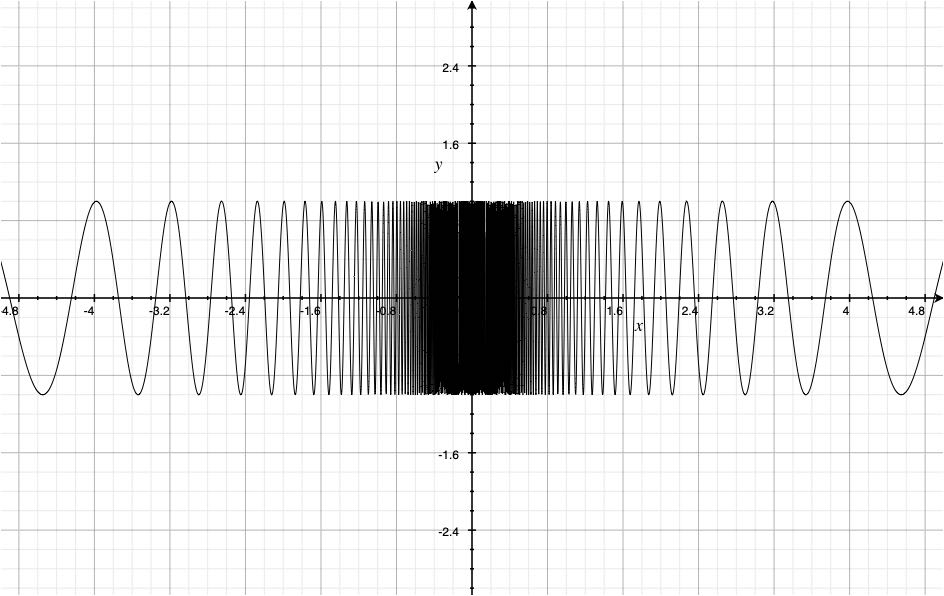
1. y=sin(1/x)



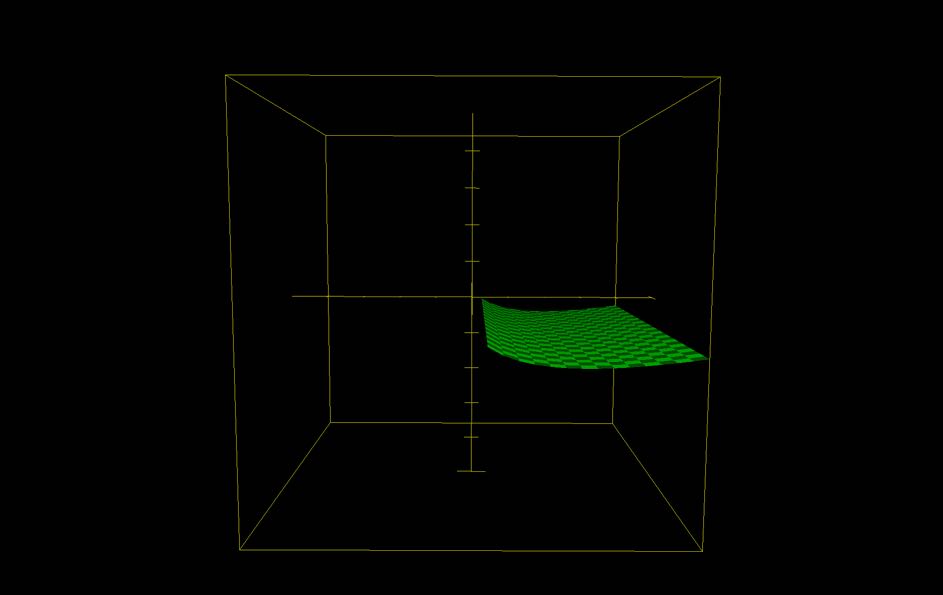
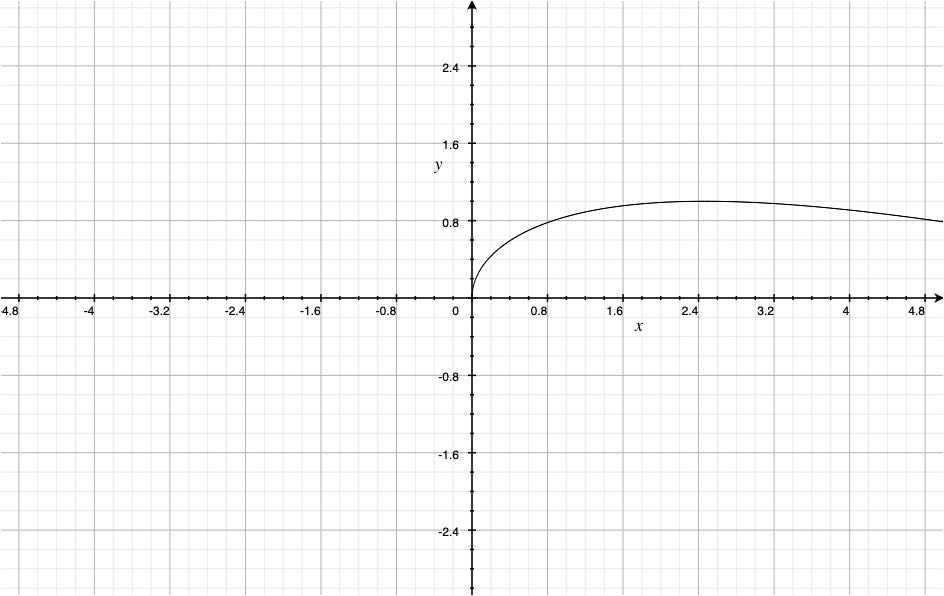
1. y=sin(100/x)



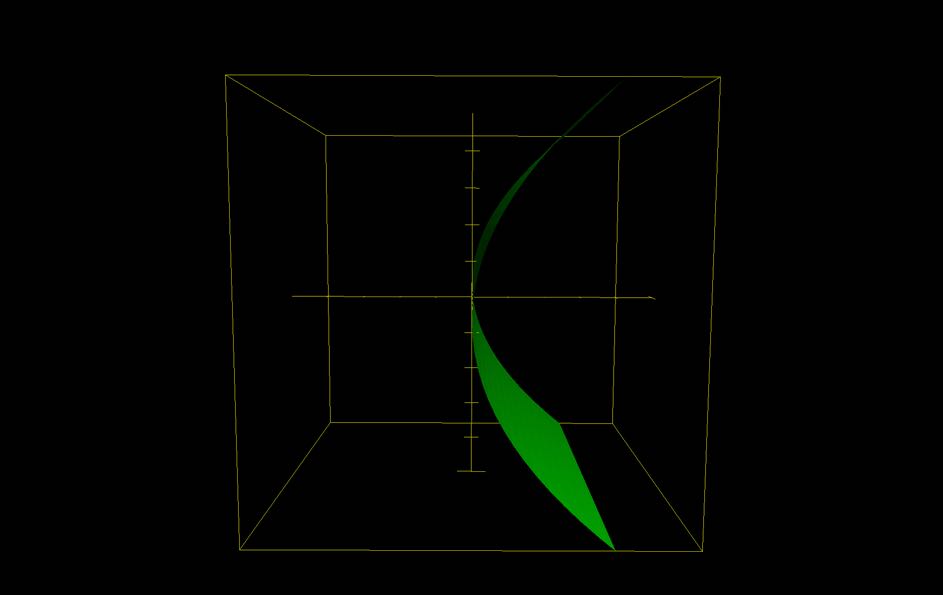
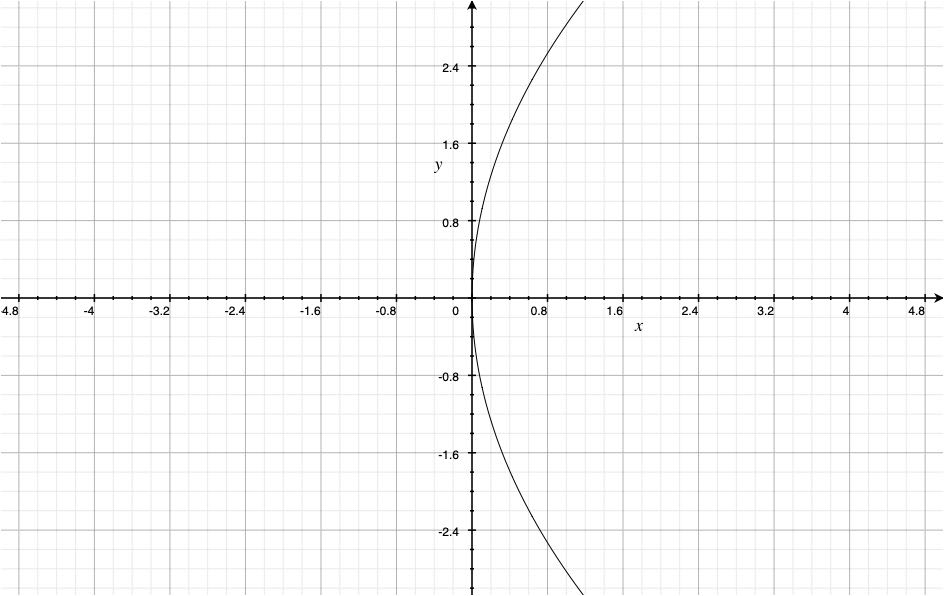
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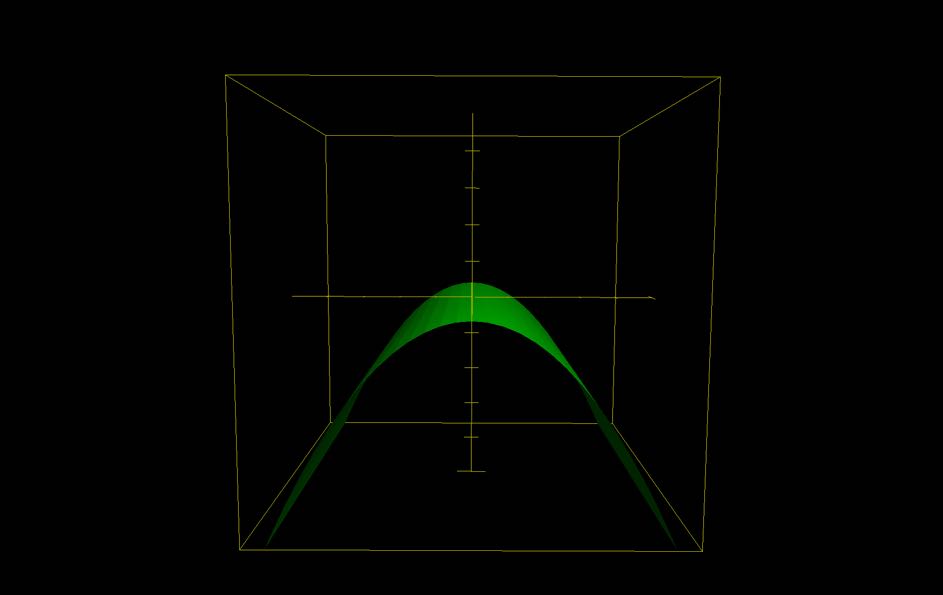
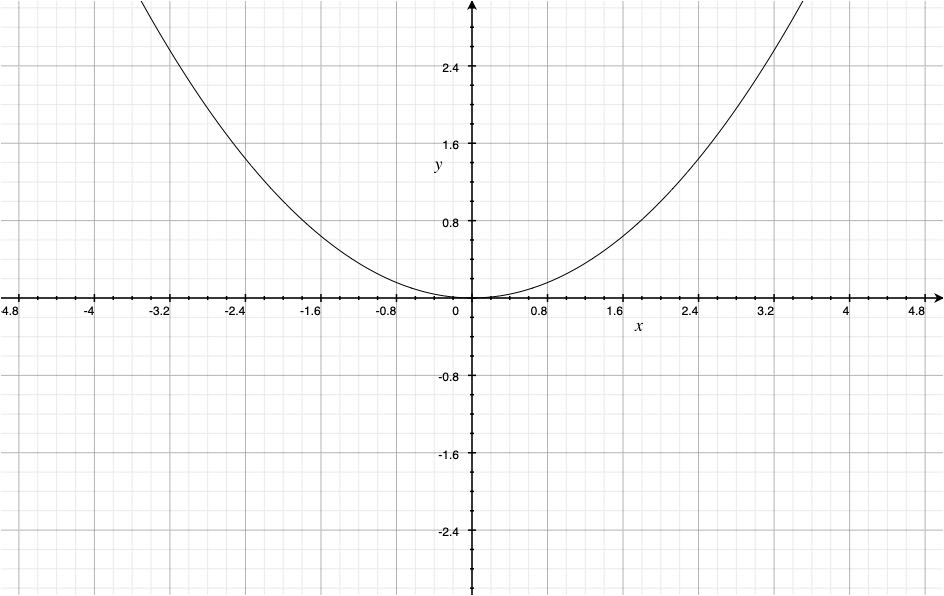
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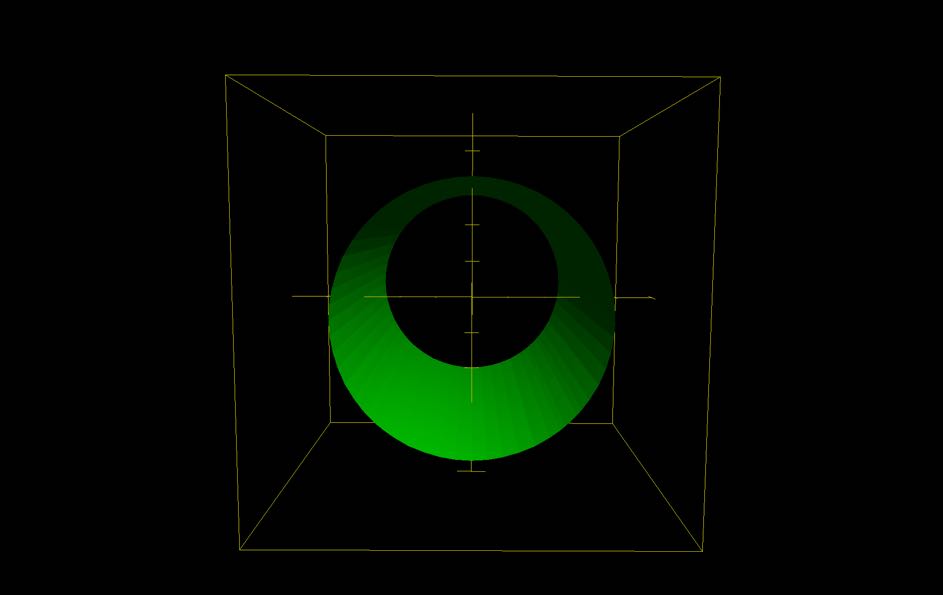
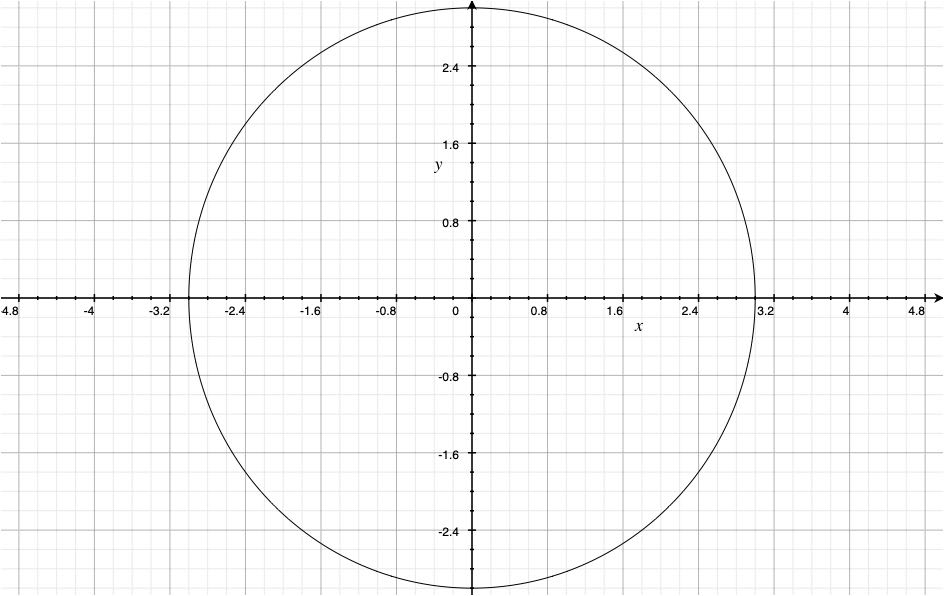
1. y=sin√x



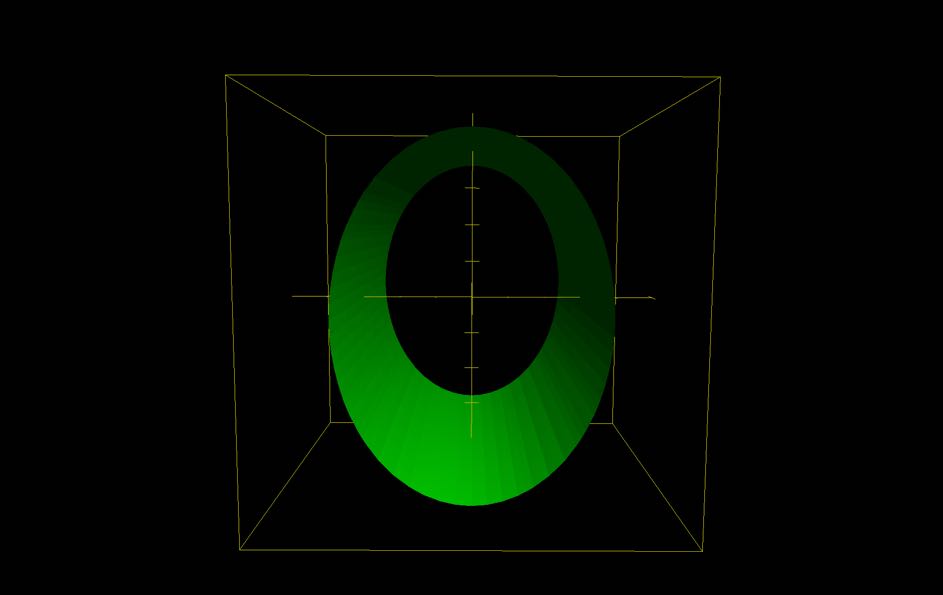
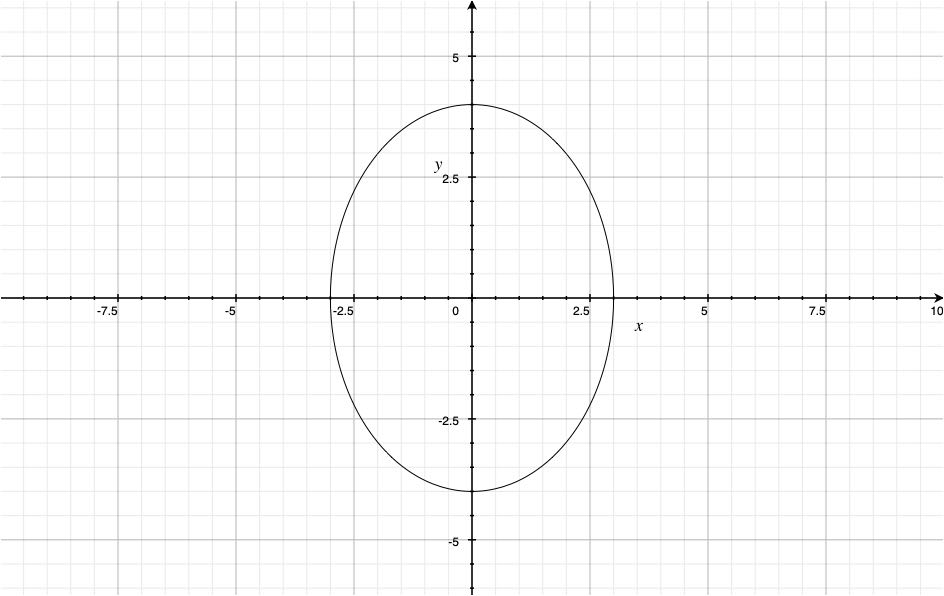
1. y^2=8x



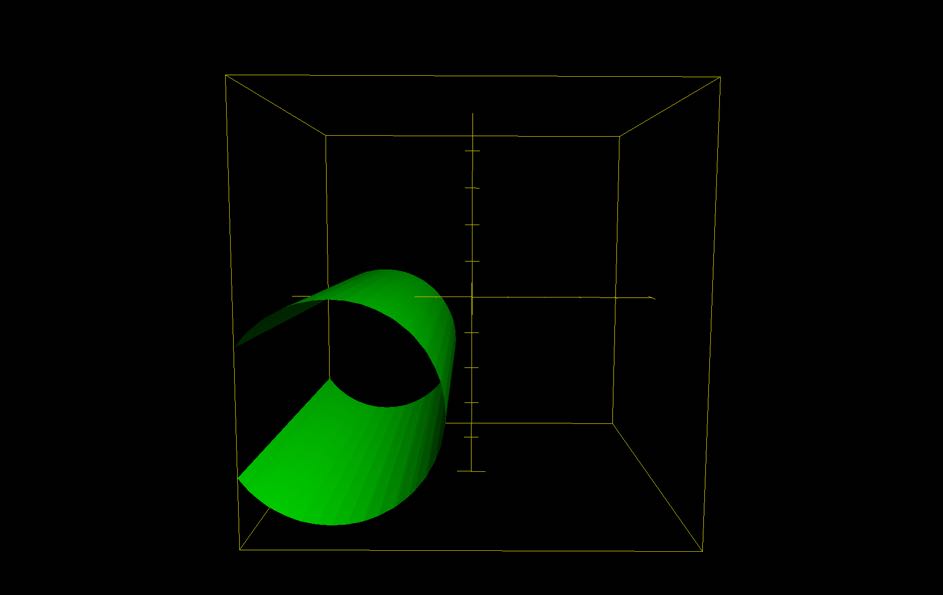
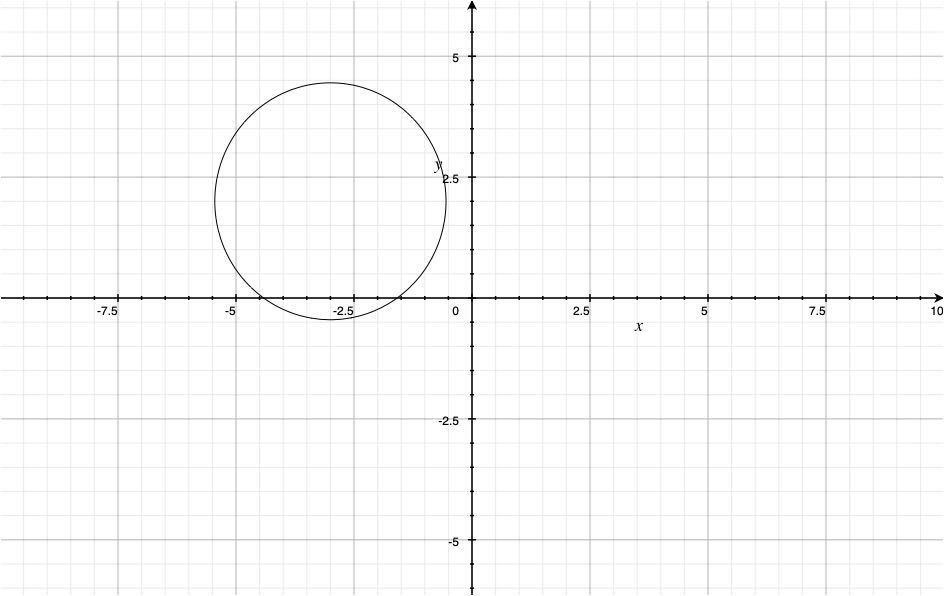
1. x^2=4y



1. x^2 + y^2 = 9



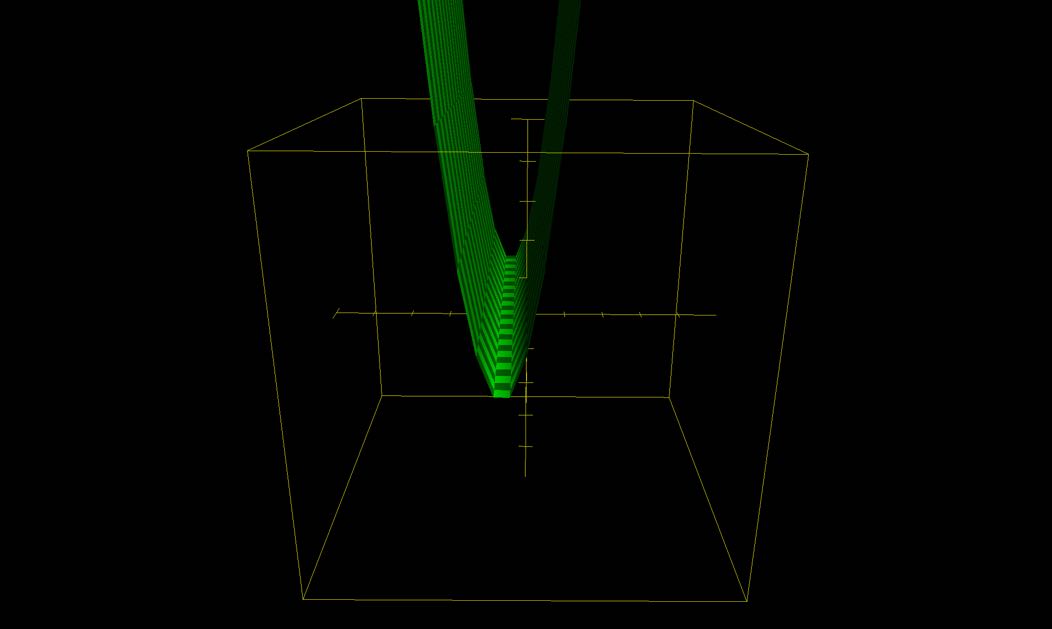
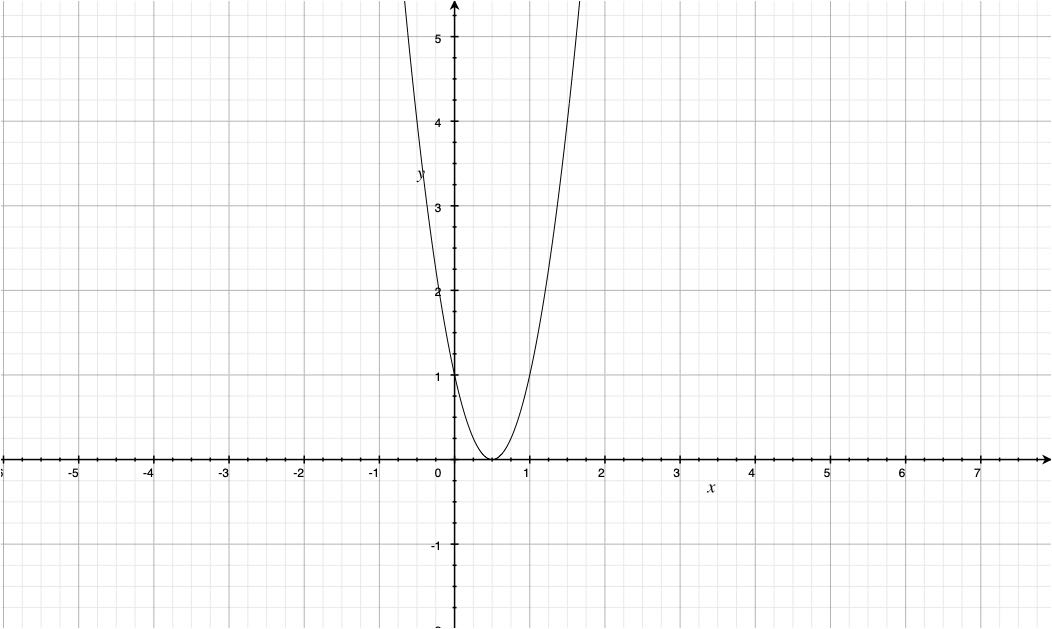
1. x^2/9+y^2/16=1



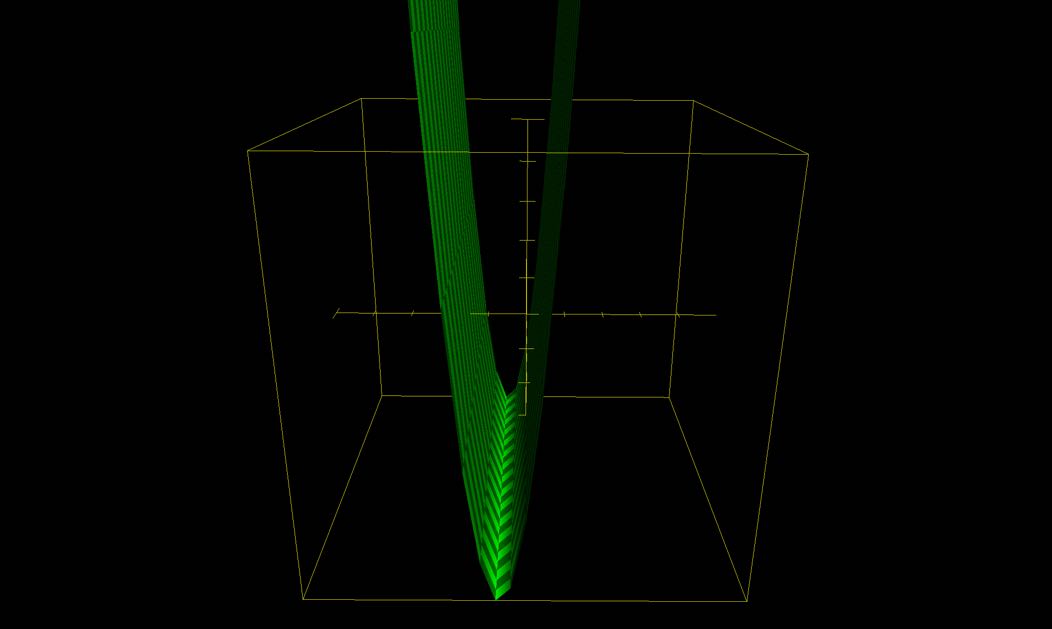
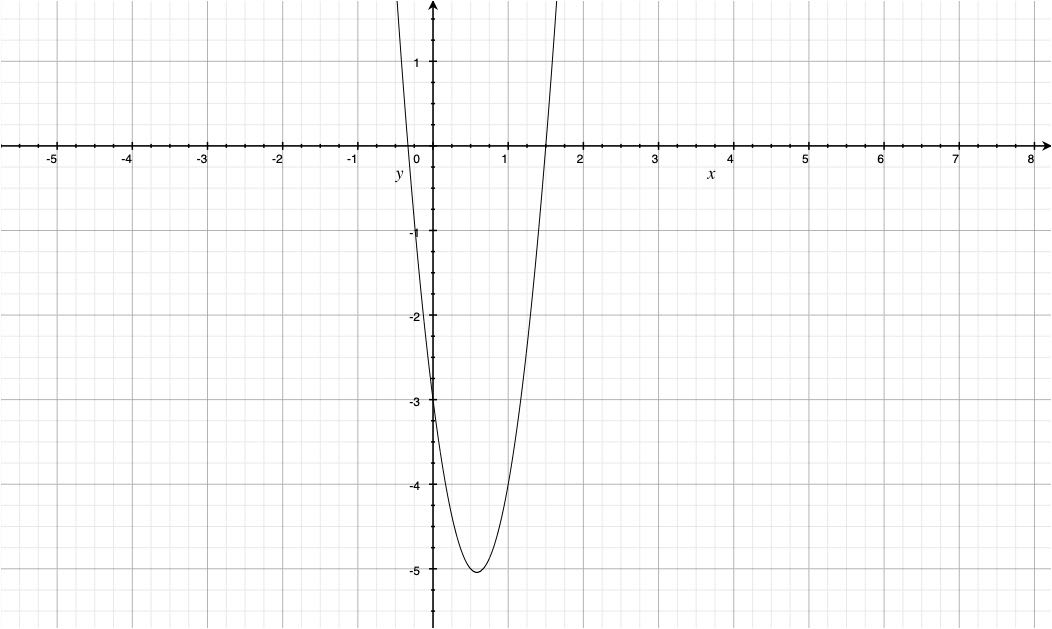
1. x^2+y^2+6x-4y+7=0

Quadratic equations

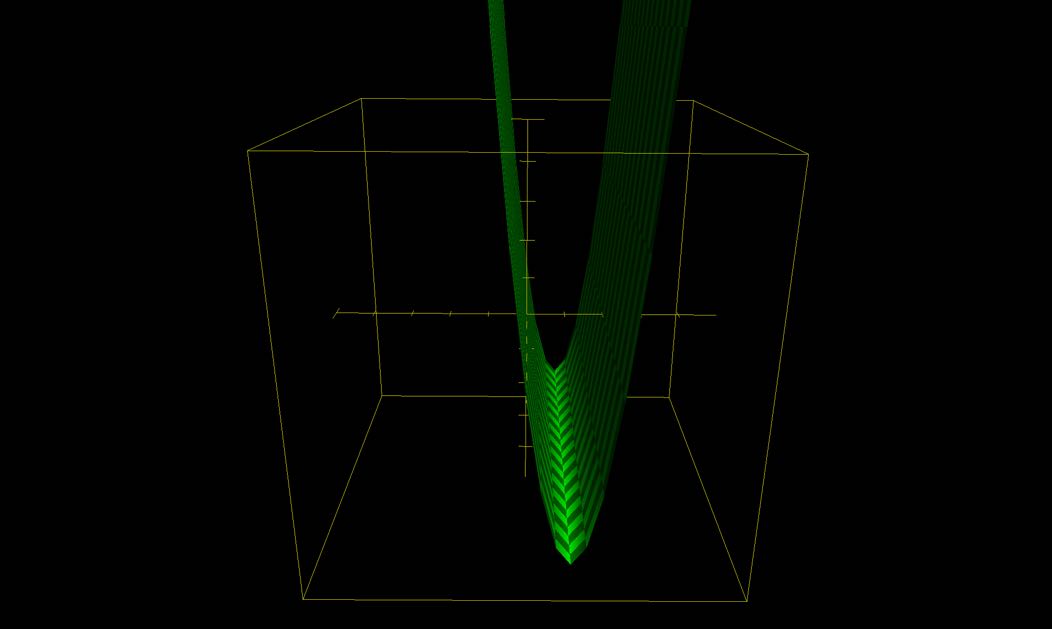
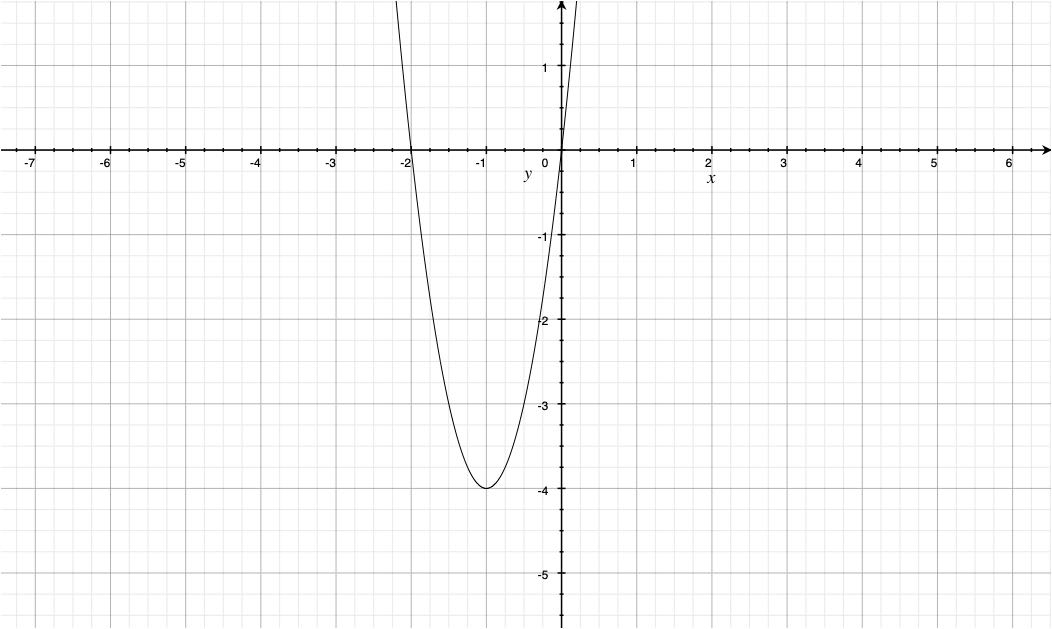
1. y=4x^2-4x+1



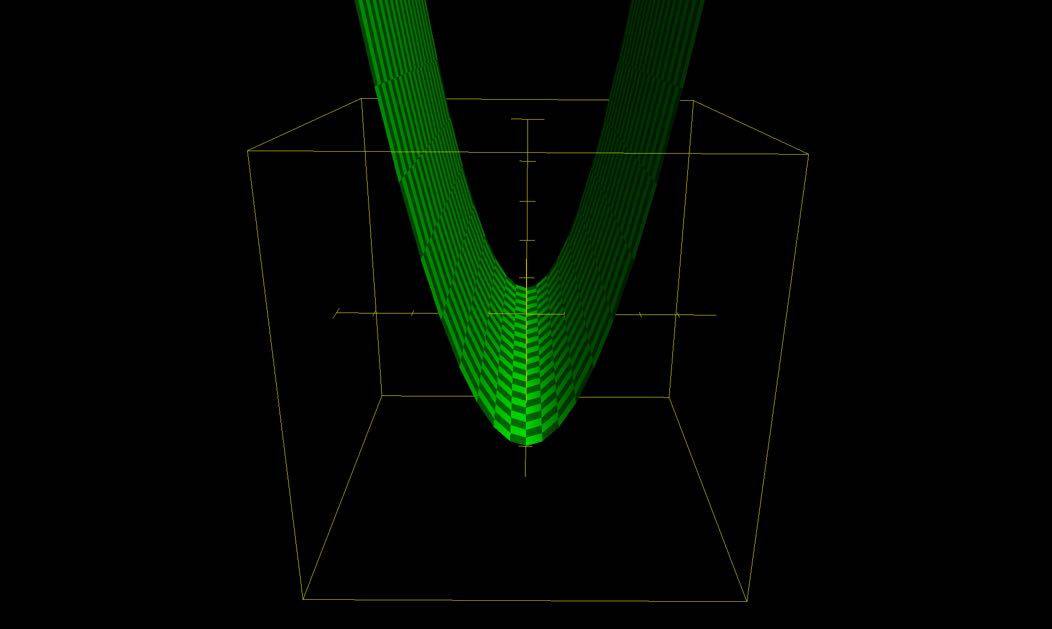
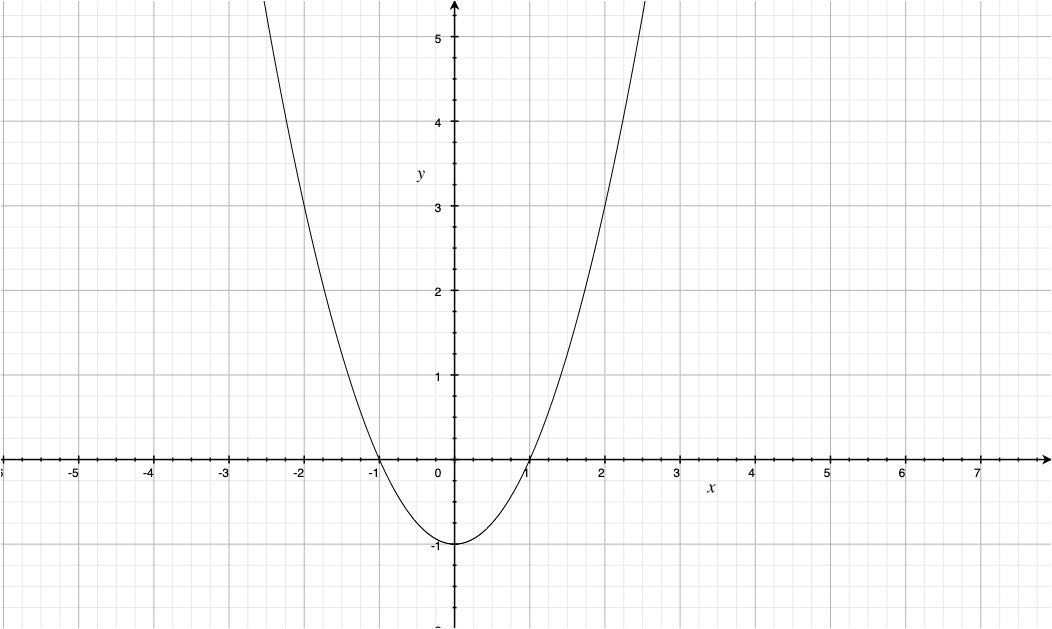
1. y=6x^2-3-7x



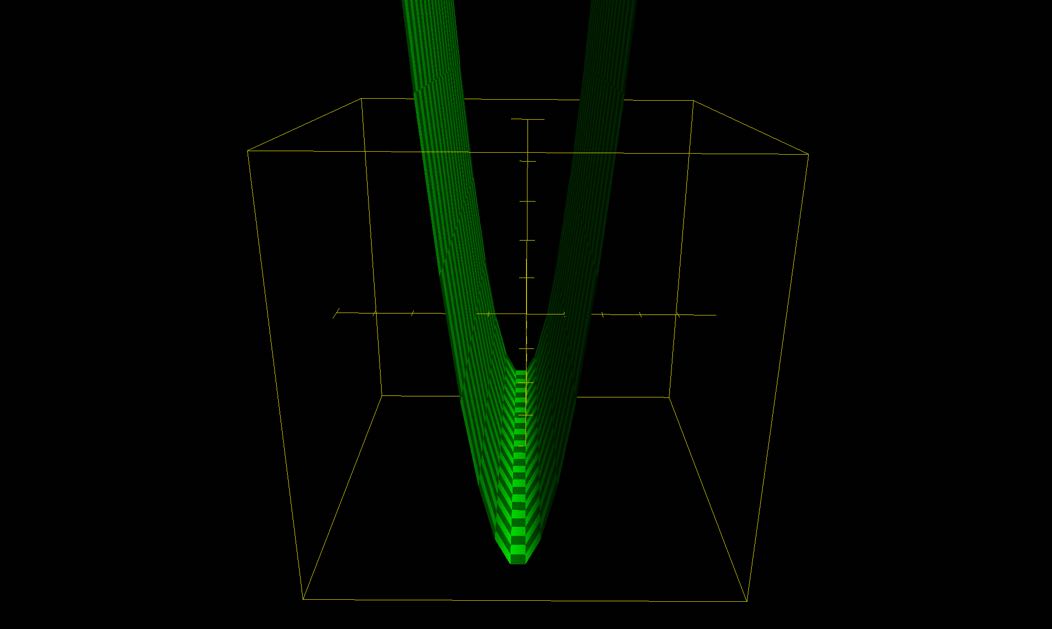
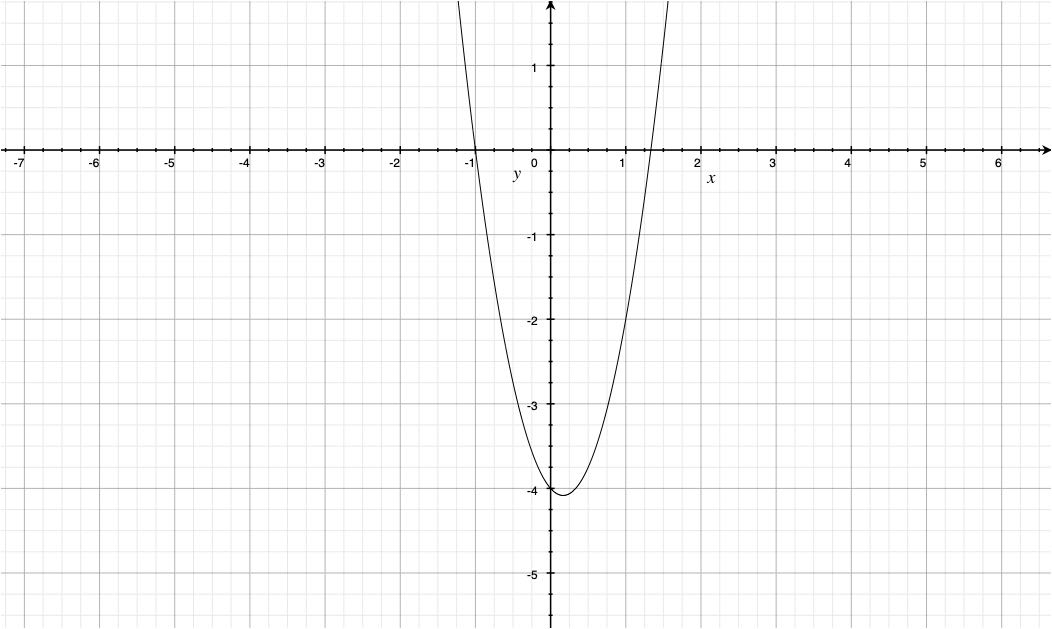
1. y=4x^2+8x



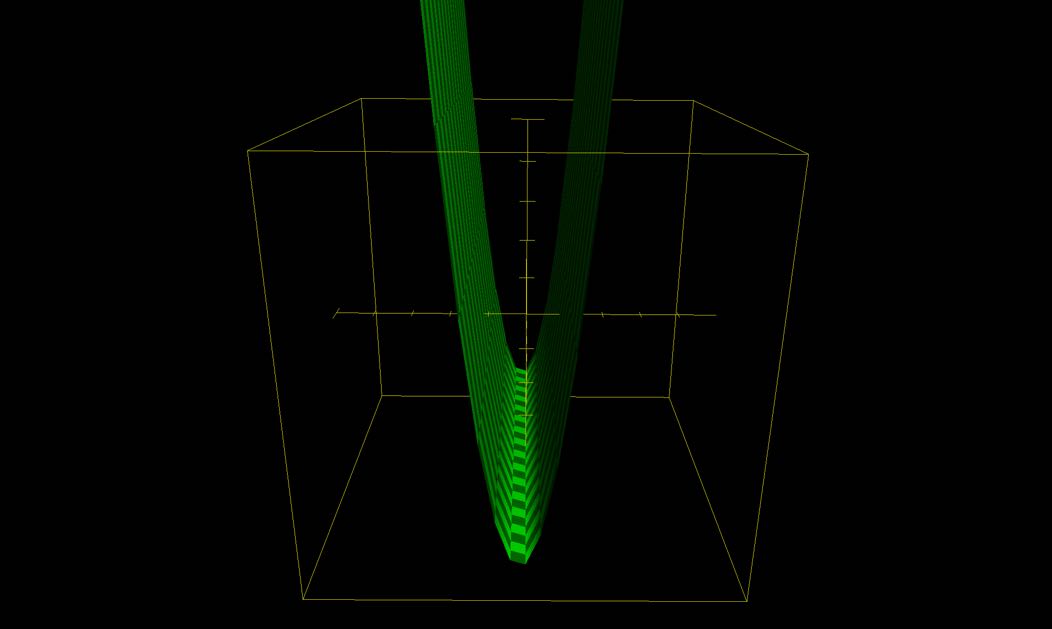
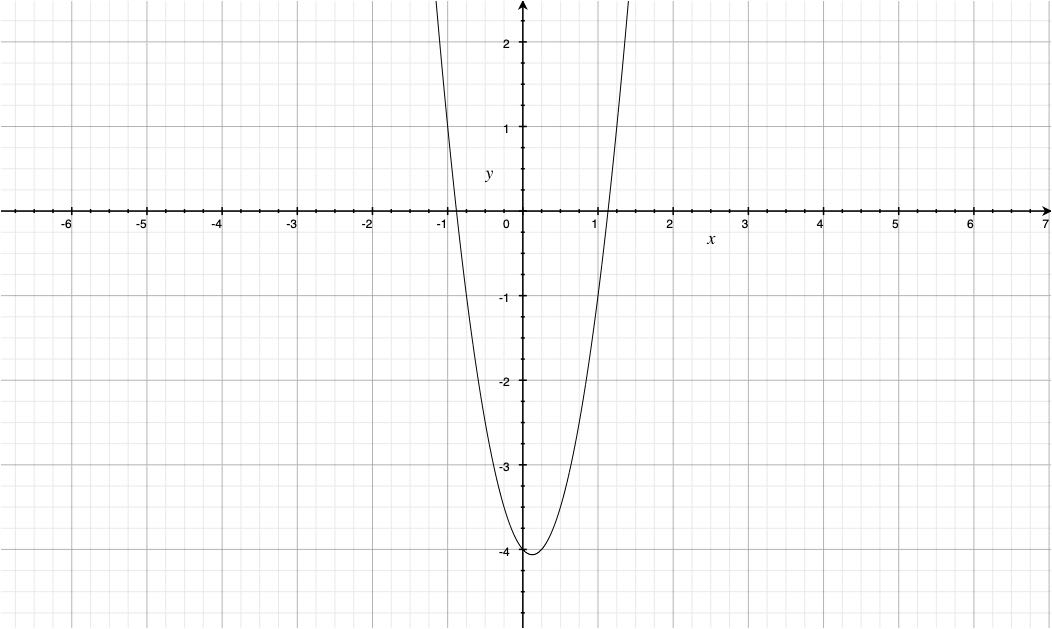
1. y=x^2-1



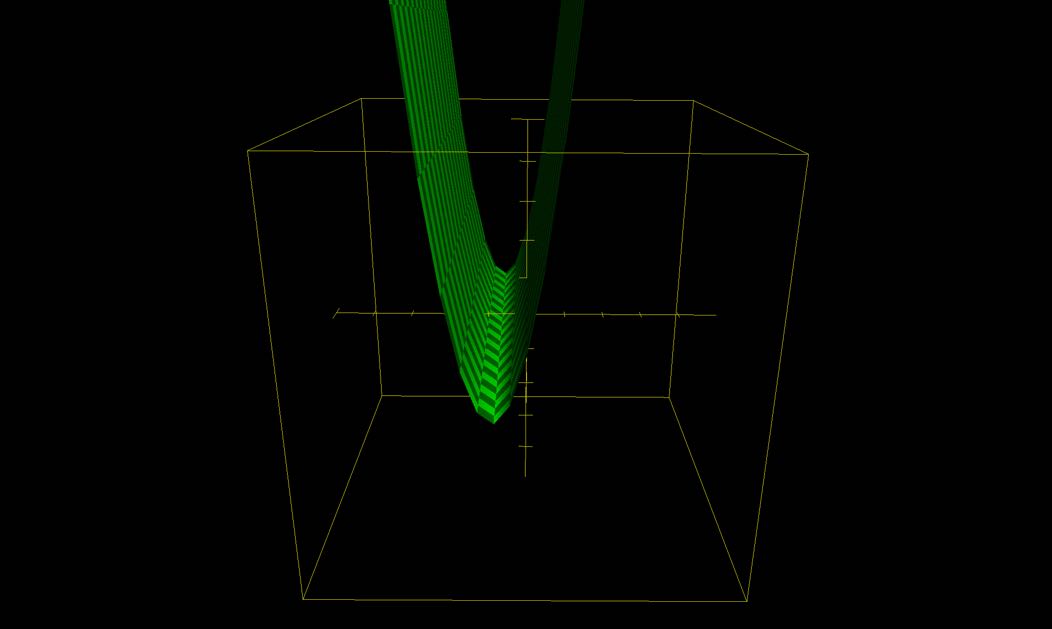
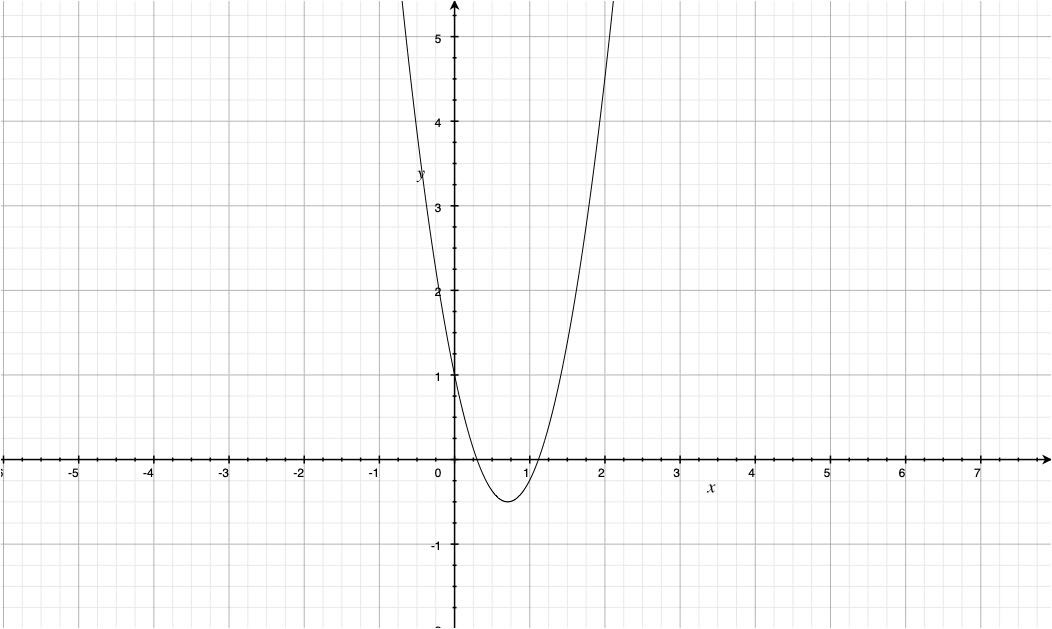
1. y=3x^2-x-4



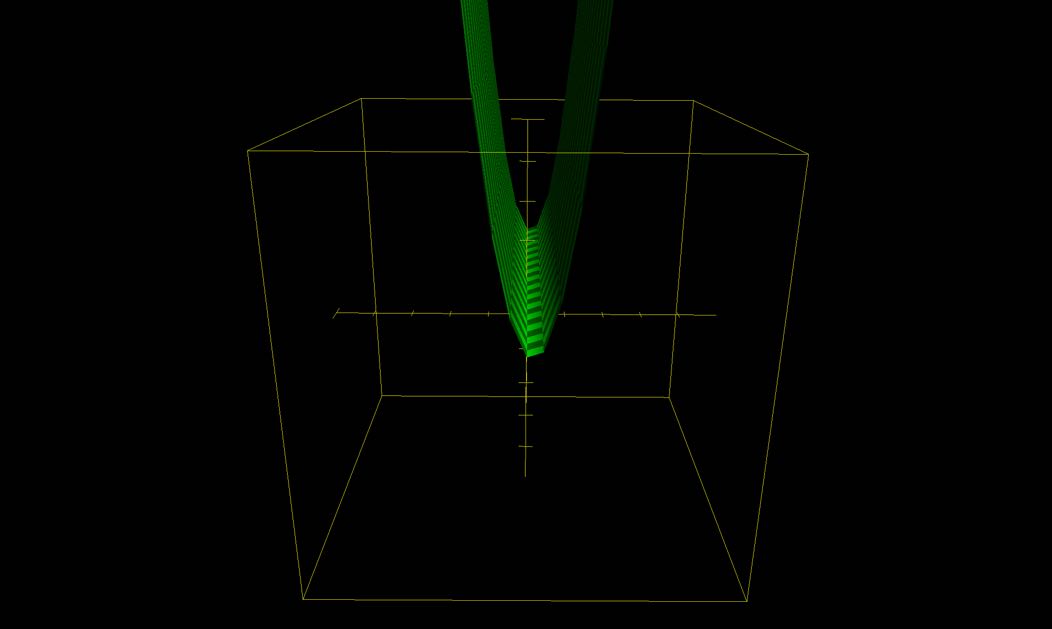
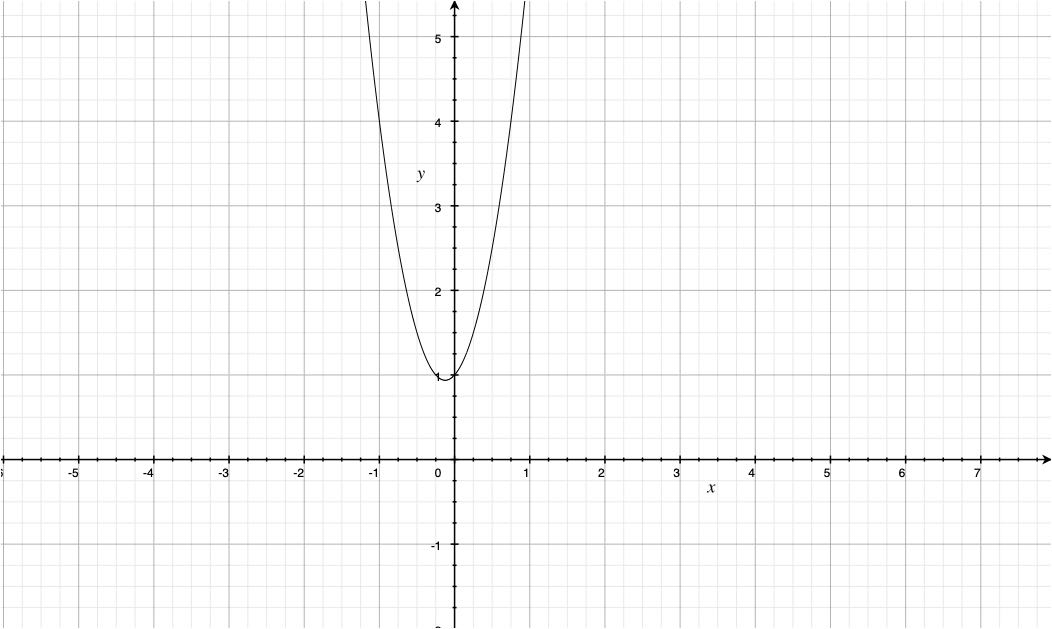
1. y=3x^+3√2-x-4



1. y=4x^2+x+1



1. y=x^2+√5



1. y=x^2-2x+10

